

**RTP Series**

# **API Programming Reference**

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# Modules

1 Modules

# Power Sensor Library 1.1.0

## Modules

Here is a list of all modules:

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<a href="#">Trace Functions</a>	
<a href="#">Multiple Pulse</a>	
<a href="#">Memory Channels</a>	
<a href="#">Modulated Measurements</a>	
<a href="#">Measurement Buffer</a>	
<a href="#">Sensor RawIO</a>	
<a href="#">License Functions</a>	
<a href="#">Sensor Simulation</a>	

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1.1 Scpi Functions

# Power Sensor Library 1.1.0

[Functions](#)

## Scpi Functions

Functions	
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SendSCPICommand</b></a> ( <b>SessionID</b> Vi, const char *Command)
	Send a SCPI command to the instrument. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_ReadSCPI</b></a> ( <b>SessionID</b> Vi, int ValueBufferSize, long *ValueActualSize, char Value[], int Timeout)
	Read a SCPI string response from the instrument. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SendSCPIToNamedParser</b></a> ( <b>SessionID</b> Vi, const char *name, const char *Command)
	Send a SCPI command to the instrument using a named SCPI parser. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_ReadSCPIFromNamedParser</b></a> ( <b>SessionID</b> Vi, const char *name, int ValueBufferSize, long *ValueActualSize, char Value[], int Timeout)
	Read a SCPI string response from the instrument. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SendSCPIBytes</b></a> ( <b>SessionID</b> Vi, int CommandBufferSize, char Command[])
	Send a SCPI command as a byte array. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_ReadSCPIBytes</b></a> ( <b>SessionID</b> Vi, int ValueBufferSize, char Value[], long *ValueActualSize, int Timeout)
	Read a SCPI byte array response from the instrument. <a href="#">More...</a>

## Detailed Description

---

SCPI command functions

## Function Documentation

---

### ◆ PwrSnsr\_ReadSCPI()

```

EXPORT int
PwrSnsr_ReadSCPI (
    SessionID
    int
    long *
    char
    int
    Vi,
    ValueBufferSize,
    ValueActualSize,
    Value[],
    Timeout
)
    
```

Read a SCPI string response from the instrument.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>ValueBufferSize</b>	Number of elements in Value.
<b>ValueActualSize</b>	Number of elements actually written to Value.
<b>Value</b>	The string returned from the instrument SCPI interface.
<b>Timeout</b>	Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadSCPIBytes()

```

EXPORT int
PwrSnsr_ReadSCPIB
ytes (
    SessionID
    int
    char
    long *
    int
    Vi,
    ValueBufferSize,
    Value[],
    ValueActualSize,
    Timeout
)
    
```

)  
 Read a SCPI byte array response from the instrument.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- ValueBufferSize** Number of elements in Value.
- Value** The byte array returned from the instrument SCPI interface.
- ValueActualSize**
- Timeout** Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value. Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadSCPIFromNamedParser()**

```
EXPORT int
PwrSnsr_ReadSCPIFromNamedParser (
    SessionID          Vi,
    const char *      name,
    int                ValueBufferSize,
    long *             ValueActualSize,
    char               Value[],
    int                Timeout
)
```

)  
 Read a SCPI string response from the instrument.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- name** Name of the parser. If parser doesn't exist, returns PWR\_SNSR\_ERROR\_NULL\_POINTER. PwrSnsr\_SendSCPIToNamedParser can be used to create a named parser.
- ValueBufferSize** Number of elements in Value.

**ValueActualSize**

Number of elements actually written to Value.

**Value**

The string returned from the instrument SCPI interface.

**Timeout**

Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SendSCPIBytes()

**EXPORT** int

PwrSnsr\_SendSCPIBytes (

**SessionID**

Vi,

int  
char

CommandBufferSize,  
Command[]

)

Send a SCPI command as a byte array.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**CommandBufferSize**

Number of elements in Command.

**Command**

Command to send.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SendSCPICommand()

**EXPORT** int

PwrSnsr\_SendSCPICommand (

**SessionID**

Vi,

const char \*

Command

)

Send a SCPI command to the instrument.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Command**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SendSCPIToNamedParser()**

```
EXPORT int
PwrSnsr_SendSCPIToNamedParser (
                                SessionID      Vi,
                                const char *    name,
                                const char *    Command
                                )
```

Send a SCPI command to the instrument using a named SCPI parser.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- name** Name of the parser. Creates a new parser if the name is not already used.

**Command**

**Returns**

Success (0) or error code.

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**1.2 Session Management**

# Power Sensor Library 1.1.0

[Functions](#)

## Session Management

Functions	
EXPORT int	<a href="#">PwrSnsr_FindResources</a> (const char *Delimiter, int ValBufferSize, char Val[])

	Returns a delimited string of available resources. These strings can be used in the initialize function to open a session to an instrument. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetMinimumSupportedFirmware</a> (int *Version)
	Gets the minimum supported firmware as an integer. Format is YYYYMMDD. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTimeOut</a> (SessionID Vi, long Milliseconds)
	Sets the time out in milliseconds for I/O. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTimeOut</a> (SessionID Vi, long *Val)
	Returns the time out value for I/O in milliseconds. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_init</a> (char *ResourceName, SessionID *Vi)
	Initialize a communication session with a supported USB power sensor. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_close</a> (SessionID Vi)
	Closes the I/O session to the instrument. Driver methods and properties that access the instrument are not accessible after Close is called. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetError</a> (SessionID Vi, int *ErrorCode, int ErrorDescriptionBufferSize, char ErrorDescription[])
	This function retrieves and then clears the error information for the session. Normally, the error information describes the first error that occurred since the user last called the Get Error or Clear Error function. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ClearError</a> (SessionID Vi)

	This function clears the error code and error description for the given session. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_reset</a> (SessionID Vi)
<b>EXPORT int</b>	<a href="#">PwrSnsr_self_test</a> (SessionID Vi, int *TestResult)
	Performs an instrument self test, waits for the instrument to complete the test, and queries the instrument for the results. If the instrument passes the test, TestResult is 0. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetFetchLatency</a> (SessionID Vi, int Latency)
	Set the period the library waits to update fetch measurements in ms. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetFetchLatency</a> (SessionID Vi, int *Latency)
	Get the period the library waits to update fetch measurements in ms. <a href="#">More...</a>

## Detailed Description

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Session management functions

## Function Documentation

---

### [◆](#) PwrSnsr\_ClearError()

**EXPORT int**  
PwrSnsr\_ClearError ( **SessionID** Vi )

This function clears the error code and error description for the given session.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_close()

```
EXPORT int
PwrSnsr_close ( SessionID Vi )
```

Closes the I/O session to the instrument. Driver methods and properties that access the instrument are not accessible after Close is called.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FindResources()

```
EXPORT int
PwrSnsr_FindResources ( const char * Delimiter,
                        int ValBufferSize,
                        char Val[] )
```

Returns a delimited string of available resources. These strings can be used in the initialize function to open a session to an instrument.

**Parameters**

**Delimiter** The string used to delimit the list of resources ie. "|", " ", ":", etc.

**ValBufferSize** Number of elements in Val.

**Val** The return string.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetError()**

```

EXPORT int
PwrSnsr_GetError (
    SessionID
    int *
    int
    char
    Vi,
    ErrorCode,
    ErrorDescriptionBuffer
    rSize,
    ErrorDescription[]
)
    
```

This function retrieves and then clears the error information for the session. Normally, the error information describes the first error that occurred since the user last called the Get Error or Clear Error function.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ErrorCode**

**ErrorDescriptionBufferSize**

**ErrorDescription**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetFetchLatency()**

```

EXPORT int
PwrSnsr_GetFetchLa
tency (
    SessionID
    int *
    Vi,
    Latency
)
    
```

Get the period the library waits to update fetch measurements in ms.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Latency** Fetch latency in ms.

**Returns**

Success (0) or error code.

◆ PwrSnsr\_GetMinimumSupportedFirmware()

```
EXPORT int
PwrSnsr_GetMinimumSupportedFirmware ( int * Version )
```

Gets the minimum supported firmware as an integer. Format is YYYYMMDD.

**Returns**

Success (0) or error code.

◆ PwrSnsr\_GetTimeOut()

```
EXPORT int
PwrSnsr_GetTimeOut ( SessionID Vi, long * Val )
```

Returns the time out value for I/O in milliseconds.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Val** Time out in milliseconds. -1 denote infinite time out.

**Returns**

Success (0) or error code.

◆ PwrSnsr\_init()

```
EXPORT int
PwrSnsr_init ( char * ResourceName, SessionID * Vi )
```

Initialize a communication session with a supported USB power sensor.

**Parameters**

**ResourceName** Name of the resource. The resource descriptor is in the following format: USB::[VID]::[PID]::[Serial Number]::SNSR

Where serial number is the USB power meter's serial number in decimal format, and the VID and PID are in hexadecimal format.  
 e.g. For serial number 1234, VID of 0x1bfe and PID of 0x5500:  
 USB::0x1BFE::0x5500::1234::SNSR  
 Multiple channel synthetic meters can be defined by combining more than one descriptor separated by a semicolon.  
 Channel assignment is determined by the order in the list, in other words CH1 would be the first listed resource, CH2 the second resource, etc.  
 e.g. Define a synthetic peak power meter using serial number 1234 for CH1 and serial number 4242 for CH2:  
 USB::0x1BFE::0x5500::1234::SNSR;USB::0x1BFE::0x5500::4242::SNSR  
 The SessionID handle

**Vi**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_reset()**

```
EXPORT int
PwrSnsr_rese
t ( SessionID Vi )
```

Places the instrument in a known state.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_self\_test()**

```
EXPORT int
PwrSnsr_self_test ( SessionID Vi,
int * TestResult )
```

Performs an instrument self test, waits for the instrument to complete the test, and queries the instrument for the results. If the instrument passes the test, `TestResult` is 0.

**Parameters**

**Vi** The `SessionID` handle that you obtain from the `PwrSnsr_init` function. The handle identifies a particular instrument session.

**TestResult** Error or success code.

**Returns**

Success (0) or error code.

## ◆ `PwrSnsr_SetFetchLatency()`

```
EXPORT int
PwrSnsr_SetFetchLatency (
    SessionID int,
    Vi,
    Latency
)
```

Set the period the library waits to update fetch measurements in ms.

**Parameters**

**Vi** The `SessionID` handle that you obtain from the `PwrSnsr_init` function. The handle identifies a particular instrument session.

**Latency** Fetch latency in ms.

**Returns**

Success (0) or error code.

## ◆ `PwrSnsr_SetTimeOut()`

```
EXPORT int
PwrSnsr_SetTimeOut (
    SessionID long,
    Vi,
    Milliseconds
)
```

Sets the time out in milliseconds for I/O.

**Parameters**

**Vi** The `SessionID` handle that you obtain from the `PwrSnsr_init` function. The handle identifies a particular instrument session.

**Milliseconds**

Time out in milliseconds. Use -1 for infinite time out.

**Returns**

Success (0) or error code.

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**1.3 Measurements**

# Power Sensor Library 1.1.0

[Functions](#)

**Measurements**

Functions	
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_MeasurePower</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return average power using a default instrument configuration in Modulated Mode and dBm units. Instrument remains stopped in Modulated Mode after a measurement. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_FetchCWPower</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Returns the most recently acquired CW power. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_MeasureVoltage</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return average voltage using a default instrument configuration in Modulated Mode</p>

	and volts units. Instrument remains stopped in Modulated Mode after a measurement. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadWaveformMinMax</a> ( <b>SessionID</b> Vi, const char *Channel, int MinWaveformBufferSize, float MinWaveform[], int *MinWaveformActualSize, int MaxWaveformBufferSize, float MaxWaveform[], int *MaxWaveformActualSize, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
	Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the min/max waveforms for this channel. Call FetchMinMaxWaveform to obtain the min/max waveforms for other channels. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadWaveform</a> ( <b>SessionID</b> Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
	Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the waveform for this channel. Call FetchWaveform to obtain the waveforms for other channels. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchWaveformMinMax</a> ( <b>SessionID</b> Vi, const char *Channel, int MinWaveformBufferSize, float MinWaveform[], int *MinWaveformActualSize, int MaxWaveformBufferSize, float MaxWaveform[], int *MaxWaveformActualSize, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
	Returns the previously acquired minimum and maximum waveforms for this specified channel. The acquisition must be made prior

	to calling this method. Call this method separately for each channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchWaveform</a> ( <b>SessionID</b> Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
	Returns a previously acquired waveform for this channel. The acquisition must be made prior to calling this method. Call this method separately for each channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchPowerArray</a> ( <b>SessionID</b> Vi, const char *Channel, float *PulsePeak, <b>PwrSnsrCondCodeEnum</b> *PulsePeakValid, float *PulseCycleAvg, <b>PwrSnsrCondCodeEnum</b> *PulseCycleAvgValid, float *PulseOnAvg, <b>PwrSnsrCondCodeEnum</b> *PulseOnValid, float *IEEETop, <b>PwrSnsrCondCodeEnum</b> *IEEETopValid, float *IEEEBottom, <b>PwrSnsrCondCodeEnum</b> *IEEEBottomValid, float *Overshoot, <b>PwrSnsrCondCodeEnum</b> *OvershootValid, float *Droop, <b>PwrSnsrCondCodeEnum</b> *DroopValid)
	Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchTimeArray</a> ( <b>SessionID</b> Vi, const char *Channel, float *Frequency, <b>PwrSnsrCondCodeEnum</b> *FrequencyValid, float *Period, <b>PwrSnsrCondCodeEnum</b> *PeriodValid, float *Width, <b>PwrSnsrCondCodeEnum</b> *WidthValid, float *Offtime, <b>PwrSnsrCondCodeEnum</b> *OfftimeValid, float *DutyCycle, <b>PwrSnsrCondCodeEnum</b> *DutyCycleValid, float *Risetime, <b>PwrSnsrCondCodeEnum</b> *RisetimeValid, float *Falltime, <b>PwrSnsrCondCodeEnum</b> *FalltimeValid, float *EdgeDelay, <b>PwrSnsrCondCodeEnum</b> *EdgeDelayValid, float *Skew, <b>PwrSnsrCondCodeEnum</b> *SkewValid)

	Returns an array of the current automatic timing measurements performed on a periodic pulse waveform. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchCWArray</a> ( <b>SessionID</b> Vi, const char *Channel, float *PeakAverage, <b>PwrSnsrCondCodeEnum</b> *PeakAverageValid, float *PeakMax, <b>PwrSnsrCondCodeEnum</b> *PeakMaxValid, float *PeakMin, <b>PwrSnsrCondCodeEnum</b> *PeakMinValid, float *PeakToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PeakToAvgRatioValid)
	Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchRiseTime</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchWidth</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchPulsePeak</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the peak amplitude during the pulse. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_FetchPulseOnAverage</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Average power of the ON portion of the pulse. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchPulseCycleAvg</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the average power of the entire pulse. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchPRE</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency). <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchPeriod</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the interval between two successive pulses. (Reciprocal of the Pulse RepetitionFrequency) <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchOvershoot</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchOfftime</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Returns the time a repetitive pulse is off. (Equal to the pulse period minus the

	pulsewidth). <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchIEEETop</a> ( <b>SessionID Vi</b> , const char *Channel, <b>PwrSnsrCondCodeEnum *IsValid</b> , float *Val)
	Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchIEEEBottom</a> ( <b>SessionID Vi</b> , const char *Channel, <b>PwrSnsrCondCodeEnum *IsValid</b> , float *Val)
	Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchFallTime</a> ( <b>SessionID Vi</b> , const char *Channel, <b>PwrSnsrCondCodeEnum *IsValid</b> , float *Val)
	Returns the interval between the last signal crossing of the distal line to the last signalcrossing of the proximal line. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchEdgeDelay</a> ( <b>SessionID Vi</b> , const char *Channel, <b>PwrSnsrCondCodeEnum *IsValid</b> , float *Val)
	Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchDutyCycle</a> ( <b>SessionID Vi</b> , const char *Channel, <b>PwrSnsrCondCodeEnum *IsValid</b> , float *Val)
	Returns the ratio of the pulse on-time to off-time. <a href="#">More...</a>

<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadCWPower</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)</p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadCWArray</a> (<b>SessionID</b> Vi, const char *Channel, float *PeakAverage, <b>PwrSnsrCondCodeEnum</b> *PeakAverageValid, float *PeakMax, <b>PwrSnsrCondCodeEnum</b> *PeakMaxValid, float *PeakMin, <b>PwrSnsrCondCodeEnum</b> *PeakMinValid, float *PeakToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PeakToAvgRatioValid)</p>
	<p>Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel's units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadPowerArray</a> (<b>SessionID</b> Vi, const char *Channel, float *PulsePeak, <b>PwrSnsrCondCodeEnum</b> *PulsePeakValid, float *PulseCycleAvg, <b>PwrSnsrCondCodeEnum</b> *PulseCycleAvgValid, float *PulseOnAvg, <b>PwrSnsrCondCodeEnum</b> *PulseOnValid, float *IEEETop, <b>PwrSnsrCondCodeEnum</b> *IEEETopValid, float *IEEEBottom, <b>PwrSnsrCondCodeEnum</b> *IEEEBottomValid, float *Overshoot, <b>PwrSnsrCondCodeEnum</b> *OvershootValid, float *Droop, <b>PwrSnsrCondCodeEnum</b> *DroopValid)</p>
	<p>Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadTimeArray</a> (<b>SessionID</b> Vi, const char *Channel, float *Frequency, <b>PwrSnsrCondCodeEnum</b> *FrequencyValid, float *Period, <b>PwrSnsrCondCodeEnum</b></p>

	<p>*PeriodValid, float *Width,  <b>PwrSnsrCondCodeEnum</b> *WidthValid, float                  *Offtime, <b>PwrSnsrCondCodeEnum</b>                  *OfftimeValid, float *DutyCycle,  <b>PwrSnsrCondCodeEnum</b> *DutyCycleValid,                  float *Risetime, <b>PwrSnsrCondCodeEnum</b>                  *RisetimeValid, float *Falltime,  <b>PwrSnsrCondCodeEnum</b> *FalltimeValid,                  float *EdgeDelay, <b>PwrSnsrCondCodeEnum</b>                  *EdgeDelayValid, float *Skew,  <b>PwrSnsrCondCodeEnum</b> *SkewValid)</p>
	<p>Returns an array of the current automatic timing measurements performed on a periodic pulse waveform. <a href="#">More...</a></p>
EXPORT int	<p><a href="#">PwrSnsr_ReadDutyCycle</a> (<b>SessionID</b> Vi,                  const char *Channel,  <b>PwrSnsrCondCodeEnum</b> *CondCode, float                  *Val)</p>
	<p>Returns the ratio of the pulse on-time to off-time. <a href="#">More...</a></p>
EXPORT int	<p><a href="#">PwrSnsr_ReadEdgeDelay</a> (<b>SessionID</b> Vi,                  const char *Channel,  <b>PwrSnsrCondCodeEnum</b> *CondCode, float                  *Val)</p>
	<p>Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform. <a href="#">More...</a></p>
EXPORT int	<p><a href="#">PwrSnsr_ReadFallTime</a> (<b>SessionID</b> Vi,                  const char *Channel,  <b>PwrSnsrCondCodeEnum</b> *CondCode, float                  *Val)</p>
	<p>Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line. <a href="#">More...</a></p>
EXPORT int	<p><a href="#">PwrSnsr_ReadIEEEBottom</a> (<b>SessionID</b> Vi,                  const char *Channel,  <b>PwrSnsrCondCodeEnum</b> *CondCode, float                  *Val)</p>
	<p>Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a</p>

	pulse departs and to which it ultimately returns. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadIEEETop</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadOfftime</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulse width). <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadOvershoot</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadPeriod</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the interval between two successive pulses. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadPRF</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency). <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadPulseCycleAvg</a> ( <b>SessionID</b> Vi, const char *Channel,

	<b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the average power of the entire pulse. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadPulseOnAverage</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Average power of the ON portion of the pulse. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadPulsePeak</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the peak amplitude during the pulse. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadRiseTime</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadWidth</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line. <a href="#">More...</a>

## Detailed Description

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General measurement functions

## Function Documentation

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**◆ PwrSnsr\_FetchCWArray()**

```

EXPORT int
PwrSnsr_FetchCWAr
ray          (
                SessionID          Vi,
                const char *       Channel,
                float *            PeakAverage,
                PwrSnsrCondCode
Enum *                          PeakAverageValid,
                float *            PeakMax,
                PwrSnsrCondCode
Enum *                          PeakMaxValid,
                float *            PeakMin,
                PwrSnsrCondCode
Enum *                          PeakMinValid,
                float *            PeakToAvgRatio,
                PwrSnsrCondCode
Enum *                          PeakToAvgRatioValid
            )
    
```

Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PeakAverage</b>	Average power of the peak power envelope.
<b>PeakAverageValid</b>	Condition code.
<b>PeakMax</b>	maximum power of the peak power envelope.
<b>PeakMaxValid</b>	Condition code.
<b>PeakMin</b>	Minimum power of the peak power envelope.
<b>PeakMinValid</b>	Condition code.
<b>PeakToAvgRatio</b>	Peak to average ratio.
<b>PeakToAvgRatioValid</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchCWPower()

```

EXPORT int
PwrSnsr_FetchCWPower (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

Returns the most recently acquired CW power.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.
- Val** CW power in channel units.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchDutyCycle()

```

EXPORT int
PwrSnsr_FetchDutyCycle (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * IsValid,
    float *            Val
)
    
```

Returns the ratio of the pulse on-time to off-time.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchEdgeDelay()

**EXPORT int**

PwrSnsr\_FetchEdge  
Delay (

**SessionID**

Vi,

const char \*

Channel,

**PwrSnsrCondCode**

**Enum \***

IsValid,

float \*

Val

)

Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

**Val**

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchFallTime()

**EXPORT int**

PwrSnsr\_FetchFallTi  
me (

**SessionID**

Vi,

const char \*

Channel,

**PwrSnsrCondCode**

**Enum \***

IsValid,

float \*

Val

)  
Returns the interval between the last signal crossing of the distal line to the last signalcrossing of the proximal line.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement return value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchIEEEBottom()**

```

EXPORT int
PwrSnsr_FetchIEEE
Bottom          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *        IsValid,
                float *              Val
                )
    
```

)  
Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement return value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIEEEETop()**

```

EXPORT int
PwrSnsr_FetchIEEEETop
(
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode
Enum *              IsValid,
    float *            Val
)
    
```

Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement return value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchOfftime()**

```

EXPORT int
PwrSnsr_FetchOfftime
(
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode
Enum *              IsValid,
    float *            Val
)
    
```

Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulsewidth).

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**IsValid** Condition code.

**Val** Measurement return value.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_FetchOvershoot()

```

EXPORT int
PwrSnsr_FetchOvershoot (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum *,
    float *            Val
)
    
```

Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**IsValid** Condition code.

**Val** Measurement return value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchPeriod()

```

EXPORT int
PwrSnsr_FetchPeriod (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum *,
    float *            Val
)
    
```

Returns the interval between two successive pulses. (Reciprocal of the Pulse RepetitionFrequency)

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement return value.

**Returns**

Success (0) or error code.

**PwrSnsr\_FetchPowerArray()**

```
EXPORT int
PwrSnsr_FetchPower
Array          (
```

- SessionID** Vi,
- const char \*** Channel,
- float \*** PulsePeak,
- PwrSnsrCondCode Enum \*** PulsePeakValid,
- float \*** PulseCycleAvg,
- PwrSnsrCondCode Enum \*** PulseCycleAvgValid,
- float \*** PulseOnAvg,
- PwrSnsrCondCode Enum \*** PulseOnValid,
- float \*** IEEEETop,
- PwrSnsrCondCode Enum \*** IEEEETopValid,
- float \*** IEEEBottom,
- PwrSnsrCondCode Enum \*** IEEEBottomValid,
- float \*** Overshoot,
- PwrSnsrCondCode Enum \*** OvershootValid,
- float \*** Droop,
- PwrSnsrCondCode Enum \*** DroopValid

)  
Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform.

Measurements performed are: peak amplitude during the pulse, average amplitude over a full cycle of the pulse waveform, average amplitude during the pulse, IEEE top amplitude, IEEE bottom amplitude, and overshoot. Units are the same as the channel's units.

Note the pulse overshoot is returned in dB for logarithmic channel units, and percent for all other units. Also, the pulse ?ON interval used for peak and average calculations is defined by the SENSE:PULSE:STARTGT and :ENDGT time gating settings.

A full pulse (rise and fall) must be visible on the display to make average and peak pulse power measurements, and a full cycle of the waveform must be visible to calculate average cycle amplitude.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PulsePeak</b>	The peak amplitude during the pulse.
<b>PulsePeakValid</b>	Condition code.
<b>PulseCycleAvg</b>	Average cycle amplitude.
<b>PulseCycleAvgValid</b>	Condition code.
<b>PulseOnAvg</b>	Average power of the ON portion of the pulse.
<b>PulseOnValid</b>	Condition code.
<b>IEEETop</b>	The IEEE-defined top line, i.e. the portion of a pulse waveform, which represents the second nominal state of a pulse.
<b>IEEETopValid</b>	Condition code.
<b>IEEEBottom</b>	The IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.
<b>IEEEBottomValid</b>	Condition code.
<b>Overshoot</b>	The difference between the distortion following a major transition and the IEEE top

**OvershootValid**

line in dB or percent, depending on the channel units.

**Droop**

Condition code.

**DroopValid**

Pulse droop.

**Returns**

Condition code.

Success (0) or error code.

## ◆ PwrSnsr\_FetchPRF()

**EXPORT int**

PwrSnsr\_FetchPRF (

**SessionID**

Vi,

const char \*

Channel,

**PwrSnsrCondCode**

**Enum \***

IsValid,

float \*

Val

)

Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchPulseCycleAvg()

**EXPORT int**

PwrSnsr\_FetchPulse  
CycleAvg (

**SessionID**

Vi,

const char \*

Channel,

**PwrSnsrCondCode**

**Enum \***

IsValid,

float \*

Val

)  
Returns the average power of the entire pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement return value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchPulseOnAverage()**

**EXPORT** int

PwrSnsr\_FetchPulse  
OnAverage (

- SessionID** Vi,
- const char \* Channel,
- PwrSnsrCondCode**
- Enum** \* IsValid,
- float \* Val

)  
Average power of the ON portion of the pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement return value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchPulsePeak()**

**EXPORT** int

PwrSnsr\_FetchPulse (

- SessionID** Vi,

Peak

const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* IsValid,  
float \* Val

)

Returns the peak amplitude during the pulse.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchRiseTime()**

**EXPORT** int

PwrSnsr\_FetchRiseTime (

**SessionID** Vi,  
const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* IsValid,  
float \* Val

)

Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchTimeArray()

```

EXPORT int
PwrSnsr_FetchTimeA
rray          (
    SessionID          Vi,
    const char *      Channel,
    float *           Frequency,
    PwrSnsrCondCode
Enum *           FrequencyValid,
    float *           Period,
    PwrSnsrCondCode
Enum *           PeriodValid,
    float *           Width,
    PwrSnsrCondCode
Enum *           WidthValid,
    float *           Offtime,
    PwrSnsrCondCode
Enum *           OfftimeValid,
    float *           DutyCycle,
    PwrSnsrCondCode
Enum *           DutyCycleValid,
    float *           Risetime,
    PwrSnsrCondCode
Enum *           RisetimeValid,
    float *           Falltime,
    PwrSnsrCondCode
Enum *           FalltimeValid,
    float *           EdgeDelay,
    PwrSnsrCondCode
Enum *           EdgeDelayValid,
    float *           Skew,
    PwrSnsrCondCode
Enum *           SkewValid
)
    
```

Returns an array of the current automatic timing measurements performed on a periodic pulse waveform.

Measurements performed are: the frequency, period, width, offtime and duty cycle of the pulse waveform, and the risetime and falltime of the edge transitions. For each of the

measurements to be performed, the appropriate items to be measured must within the trace window. Pulse frequency, period, offtime and duty cycle measurements require that an entire cycle of the pulse waveform (minimum of three edge transitions) be present. Pulse width measurement requires that at least one full pulse is visible, and is most accurate if the pulse width is at least 0.4 divisions. Risetime and falltime measurements require that the edge being measured is visible, and will be most accurate if the transition takes at least 0.1 divisions. It is always best to have the power meter set on the fastest timebase possible that meets the edge visibility restrictions. Set the trace averaging as high as practical to reduce fluctuations and noise in the pulse timing measurements. Note that the timing of the edge transitions is defined by the settings of the SENSE:PULSE:DISTal, :MESIal and :PROXimal settings; see the descriptions Forthose commands. Units are the same as the channel's units.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	The number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).
<b>FrequencyValid</b>	Condition code.
<b>Period</b>	The interval between two successive pulses.
<b>PeriodValid</b>	Condition code.
<b>Width</b>	The interval between the first and second signal crossings of the mesial line.
<b>WidthValid</b>	Condition code.
<b>Offtime</b>	The time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).
<b>OfftimeValid</b>	Condition code.
<b>DutyCycle</b>	The ratio of the pulse on-time to period.
<b>DutyCycleValid</b>	Condition code.
<b>Risetime</b>	The interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.
<b>RisetimeValid</b>	Condition code.
<b>Falltime</b>	The interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.

**FalltimeValid**

Condition code.

**EdgeDelay**

Time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

**EdgeDelayValid**

Condition code.

**Skew**

The trigger offset between the assigned trigger channel and this channel.

**SkewValid**

Condition code.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchWaveform()**

**EXPORT** int

PwrSnsr\_FetchWaveform (

**SessionID**

const char \*

Vi,

Channel,

WaveformArrayBufferSize,

int

float

WaveformArray[],

int \*

WaveformArrayActualSize

)

Returns a previously acquired waveform for this channel. The acquisition must be made prior to calling this method. Call this method separately for each channel.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**WaveformArrayBufferSize**

Size in bytes of the Waveform buffer.

**WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

**WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchWaveformMinMax()**

```

EXPORT int
PwrSnsr_FetchWaveformMinMax (
    SessionID          Vi,
    const char *       Channel,
    int                MinWaveformBufferSize,
    float              MinWaveform[],
    int *              MinWaveformActualSize,
    int                MaxWaveformBufferSize,
    float              MaxWaveform[],
    int *              MaxWaveformActualSize,
    int                WaveformArrayBufferSize,
    float              WaveformArray[],
    int *              WaveformArrayActualSize
)
    
```

Returns the previously acquired minimum and maximum waveforms for this specified channel. The acquisition must be made prior to calling this method. Call this method separately for each channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- MinWaveformBufferSize** Size in bytes of the MinWaveform buffer.
- MinWaveform** This array contains the min waveform. Units for the individual array elements are in the channel units setting.
- MinWaveformActualSize** Size in bytes of the data written to MinWaveform.
- MaxWaveformBufferSize** Size in bytes of the MaxWaveform buffer.
- MaxWaveform** This array contains the max waveform. Units for the individual array elements are in the channel units setting.

**MaxWaveformActualSize**

Size in bytes of the data written to MaxWaveform.

**WaveformArrayBufferSize**

Size in bytes of the Waveform buffer.

**WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

**WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchWidth()**

**EXPORT int**

PwrSnsr\_FetchWidth (

**SessionID**

const char \*

Vi,

Channel,

**PwrSnsrCondCode**

**Enum** \*

IsValid,

float \*

Val

)

Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_MeasurePower()**

**EXPORT int**

PwrSnsr\_MeasurePower (

**SessionID**

const char \*

Vi,

Channel,

**PwrSnsrCondCode**  
**Enum \*** CondCode,  
float \* Val

)  
Return average power using a default instrument configuration in Modulated Mode and dBm units. Instrument remains stopped in Modulated Mode after a measurement.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.
- Val** Average power in dBm

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_MeasureVoltage()**

```
EXPORT int
PwrSnsr_MeasureVol
tage (
    SessionID Vi,
    const char * Channel,
    PwrSnsrCondCode
Enum * CondCode,
    float * Val
)
```

Return average voltage using a default instrument configuration in Modulated Mode and volts units. Instrument remains stopped in Modulated Mode after a measurement.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.
- Val** Average voltage in linear volts.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadCWArray()**

```

EXPORT int
PwrSnsr_ReadCWAr
ray (
    SessionID          Vi,
    const char *       Channel,
    float *            PeakAverage,
    PwrSnsrCondCode
Enum *              PeakAverageValid,
    float *            PeakMax,
    PwrSnsrCondCode
Enum *              PeakMaxValid,
    float *            PeakMin,
    PwrSnsrCondCode
Enum *              PeakMinValid,
    float *            PeakToAvgRatio,
    PwrSnsrCondCode
Enum *              PeakToAvgRatioValid
)
    
```

Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel's units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PeakAverage</b>	Average power of the peak power envelope.
<b>PeakAverageValid</b>	Condition code.
<b>PeakMax</b>	Maximum power of the peak power envelope.
<b>PeakMaxValid</b>	Condition code.
<b>PeakMin</b>	Minimum power of the peak power envelope.
<b>PeakMinValid</b>	Condition code.
<b>PeakToAvgRatio</b>	Peak to average ratio.
<b>PeakToAvgRatioValid</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadCWPower()

```

EXPORT int
PwrSnsr_ReadCWPower (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode
Enum *              IsValid,
    float *            Val
)
    
```

Initiates a CW power acquisition and returns the result in channel units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsValid** Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadDutyCycle()

```

EXPORT int
PwrSnsr_ReadDutyCycle (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode
Enum *              CondCode,
    float *            Val
)
    
```

Returns the ratio of the pulse on-time to off-time.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns** Success (0) or error code.

## ◆ PwrSnsr\_ReadEdgeDelay()

```

EXPORT int
PwrSnsr_ReadEdge
Delay          (
                SessionID      Vi,
                const char *    Channel,
                PwrSnsrCondCode
Enum *      CondCode,
                float *         Val
            )
    
```

Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns** Success (0) or error code.

## ◆ PwrSnsr\_ReadFallTime()

```

EXPORT int
PwrSnsr_ReadFallTi
me          (
                SessionID      Vi,
                const char *    Channel,
                PwrSnsrCondCode
Enum *      CondCode,
                float *         Val
            )
    
```

```

float *
Val
)
Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.

```

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadIEEEBottom()**

```

EXPORT int
PwrSnsr_ReadIEEEBottom (
    SessionID Vi,
    const char * Channel,
    PwrSnsrCondCode Enum * CondCode,
    float * Val
)

```

Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadIEEEETop()**

```

EXPORT int
PwrSnsr_ReadIEEEETop (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadOfftime()**

```

EXPORT int
PwrSnsr_ReadOfftime (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_ReadOvershoot()

```

EXPORT int
PwrSnsr_ReadOvershoot (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_ReadPeriod()

```

EXPORT int
PwrSnsr_ReadPeriod (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

)  
Returns the interval between two successive pulses.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**PwrSnsr\_ReadPowerArray()**

**EXPORT** int

PwrSnsr\_ReadPower  
Array (

- SessionID** Vi,
- const char \* Channel,
- float \* PulsePeak,
- PwrSnsrCondCode**
- Enum \*** PulsePeakValid,
- float \* PulseCycleAvg,
- PwrSnsrCondCode**
- Enum \*** PulseCycleAvgValid,
- float \* PulseOnAvg,
- PwrSnsrCondCode**
- Enum \*** PulseOnValid,
- float \* IEEEETop,
- PwrSnsrCondCode**
- Enum \*** IEEEETopValid,
- float \* IEEEBottom,
- PwrSnsrCondCode**
- Enum \*** IEEEBottomValid,
- float \* Overshoot,
- PwrSnsrCondCode**
- Enum \*** OvershootValid,
- float \* Droop,
- PwrSnsrCondCode**
- Enum \*** DroopValid

)  
Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform.

Measurements performed are: peak amplitude during the pulse, average amplitude over a full cycle of the

pulse waveform, average amplitude during the pulse, IEEE top amplitude, IEEE bottom amplitude, and overshoot.

Units are the same as the channel's units. Note the pulse overshoot is returned in dB for logarithmic channel units,

and percent for all other units. Also, the pulse ON interval used for peak and average calculations is

defined by the SENSE:PULSE:STARTGT and :ENDGT time gating settings.

A full pulse (rise and fall) must be visible on the display to make average and peak pulse power measurements,

and a full cycle of the waveform must be visible to calculate average cycle amplitude.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PulsePeak</b>	The peak amplitude during the pulse.
<b>PulsePeakValid</b>	Condition code.
<b>PulseCycleAvg</b>	Average cycle amplitude.
<b>PulseCycleAvgValid</b>	Condition code.
<b>PulseOnAvg</b>	Average power of the ON portion of the pulse.
<b>PulseOnValid</b>	Condition code.
<b>IEEETop</b>	The IEEE-defined top line, i.e. the portion of a pulse waveform, which represents the second nominal state of a pulse.
<b>IEEETopValid</b>	Condition code.
<b>IEEEBottom</b>	The IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.
<b>IEEEBottomValid</b>	Condition code.
<b>Overshoot</b>	The difference between the distortion following a major transition and the IEEE top

**OvershootValid**

line in dB or percent, depending on the channel units.

**Droop**

Condition code.

**DroopValid**

Pulse droop.

**Returns**

Condition code.

Success (0) or error code.

## ◆ PwrSnsr\_ReadPRF()

**EXPORT int**

PwrSnsr\_ReadPRF (

**SessionID**

Vi,

const char \*

Channel,

**PwrSnsrCondCode**

**Enum** \*

CondCode,

float \*

Val

)

Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadPulseCycleAvg()

**EXPORT int**

PwrSnsr\_ReadPulse  
CycleAvg (

**SessionID**

Vi,

const char \*

Channel,

**PwrSnsrCondCode**

**Enum** \*

CondCode,

```

float *
Val
)

```

Returns the average power of the entire pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadPulseOnAverage()**

```

EXPORT int
PwrSnsr_ReadPulse
OnAverage      (
                SessionID      Vi,
                const char *    Channel,
                PwrSnsrCondCode Enum * CondCode,
                float *         Val
                )

```

Average power of the ON portion of the pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadPulsePeak()

```

EXPORT int
PwrSnsr_ReadPulsePeak (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode Enum * CondCode,
    float *            Val
)
    
```

Returns the peak amplitude during the pulse.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadRiseTime()

```

EXPORT int
PwrSnsr_ReadRiseTime (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode Enum * CondCode,
    float *            Val
)
    
```

Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadTimeArray()

**EXPORT int**

PwrSnsr\_ReadTimeA  
rray (

**SessionID**

const char \*

float \*

**PwrSnsrCondCode**

Enum \*

Vi,

Channel,

Frequency,

FrequencyValid,

Period,

PeriodValid,

Width,

WidthValid,

Offtime,

OfftimeValid,

DutyCycle,

DutyCycleValid,

Risetime,

RisetimeValid,

Falltime,

FalltimeValid,

EdgeDelay,

EdgeDelayValid,

Skew,

SkewValid

)  
Returns an array of the current automatic timing measurements performed on a periodic pulse waveform.

Measurements performed are: the frequency, period, width, offtime and duty cycle of the pulse waveform, and the risetime and falltime of the edge transitions. For each of the measurements to be performed, the appropriate items to be measured must within the trace window. Pulse frequency, period, offtime and duty cycle measurements require that an entire cycle of the pulse waveform (minimum of three edge transitions) be present. Pulse width measurement requires that at least one full pulse is visible, and is most accurate if the pulse width is at least 0.4 divisions. Risetime and falltime measurements require that the edge being measured is visible, and will be most accurate if the transition takes at least 0.1 divisions. It is always best to have the power meter set on the fastest timebase possible that meets the edge visibility restrictions. Set the trace averaging as high as practical to reduce fluctuations and noise in the pulse timing measurements. Note that the timing of the edge transitions is defined by the settings of the `SENSe:PULSe:DISAl`, `:MESIal` and `:PROXimal` settings; see the descriptions For those commands. Units are the same as the channel's units.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the <code>PwrSnsr_init</code> function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	The number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).
<b>FrequencyValid</b>	Condition code.
<b>Period</b>	The interval between two successive pulses.
<b>PeriodValid</b>	Condition code.
<b>Width</b>	The interval between the first and second signal crossings of the mesial line.
<b>WidthValid</b>	Condition code.
<b>Offtime</b>	The time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).
<b>OfftimeValid</b>	Condition code.
<b>DutyCycle</b>	The ratio of the pulse on-time to period.
<b>DutyCycleValid</b>	Condition code.

<b>Risetime</b>	The interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.
<b>RisetimeValid</b>	Condition code.
<b>Falltime</b>	The interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.
<b>FalltimeValid</b>	Condition code.
<b>EdgeDelay</b>	Time offset from the trigger reference to the first mesial transition level of either slope on the waveform.
<b>EdgeDelayValid</b>	Condition code.
<b>Skew</b>	The trigger offset between the assigned trigger channel and this channel.
<b>SkewValid</b>	Condition code.
<b>Returns</b>	
	Success (0) or error code.

## ◆ PwrSnsr\_ReadWaveform()

```

EXPORT int
PwrSnsr_ReadWaveform (
    SessionID          Vi,
    const char *        Channel,
    int                  WaveformArrayBuffer
    float                Size,
    WaveformArray[],    WaveformArrayActual
    int *                Size
)
    
```

Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the waveform for this channel. Call FetchWaveform to obtain the waveforms for other channels.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>WaveformArrayBufferSize</b>	Size in bytes of the Waveform buffer.

**WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

**WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadWaveformMinMax()**

**EXPORT** int

PwrSnsr\_ReadWaveformMinMax (

**SessionID**  
const char \*

int  
float

int \*

int  
float

int \*

int  
float

int \*

Vi,  
Channel,  
MinWaveformBufferSize,  
MinWaveform[],  
MinWaveformActualSize,  
MaxWaveformBufferSize,  
MaxWaveform[],  
MaxWaveformActualSize,  
WaveformArrayBufferSize,  
WaveformArray[],  
WaveformArrayActualSize

Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the min/max waveforms for this channel. Call FetchMinMaxWaveform to obtain the min/max waveforms for other channels.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinWaveformBufferSize**

Size in bytes of the MinWaveform buffer.

<b>MinWaveform</b>	This array contains the min waveform. Units for the individual array elements are in the channel units setting.
<b>MinWaveformActualSize</b>	Size in bytes of the data written to MinWaveform.
<b>MaxWaveformBufferSize</b>	Size in bytes of the MaxWaveform buffer.
<b>MaxWaveform</b>	This array contains the max waveform. Units for the individual array elements are in the channel units setting.
<b>MaxWaveformActualSize</b>	Size in bytes of the data written to MaxWaveform.
<b>WaveformArrayBufferSize</b>	Size in bytes of the Waveform buffer.
<b>WaveformArray</b>	The array contains the average waveform. Units for the individual array elements are in the channel units setting.
<b>WaveformArrayActualSize</b>	Size in bytes of the data written to WaveformArray.
<b>Returns</b>	
	Success (0) or error code.

**◆ PwrSnsr\_ReadWidth()**

```

EXPORT int
PwrSnsr_ReadWidth (
    SessionID           Vi,
    const char *         Channel,
    PwrSnsrCondCode   CondCode,
    Enum *              Val,
    float *
)
    
```

Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement. Condition code.
<b>Val</b>	Measurement value.

**Returns**

Success (0) or error code.

Generated by  1.8.15

1.4 Trigger

# Power Sensor Library 1.1.0

[Functions](#)

## Trigger

Functions	
EXPORT int	<a href="#">PwrSnsr_GetTrigDelay</a> (SessionID Vi, float *Delay) Return the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetTrigDelay</a> (SessionID Vi, float Delay) Sets the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetTrigHoldoff</a> (SessionID Vi, float *Holdoff) Return the trigger holdoff time in seconds. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetTrigHoldoff</a> (SessionID Vi, float Holdoff) Sets the trigger holdoff time in seconds. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetTrigHoldoffMode</a> (SessionID Vi, PwrSnsrHoldoffModeEnum *HoldoffMode)

	Returns the holdoff mode to normal or gap holdoff. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigHoldoffMode</a> ( <b>SessionID Vi, PwrSnsrHoldoffModeEnum HoldoffMode</b> )
	Sets the holdoff mode to normal or gap holdoff. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigLevel</a> ( <b>SessionID Vi, float *Level</b> )
	Return the trigger level for synchronizing data acquisition with a pulsed input signal. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigLevel</a> ( <b>SessionID Vi, float Level</b> )
	Set the trigger level for synchronizing data acquisition with a pulsed input signal. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigMode</a> ( <b>SessionID Vi, PwrSnsrTriggerModeEnum *Mode</b> )
	Return the trigger mode for synchronizing data acquisition with pulsed signals. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigMode</a> ( <b>SessionID Vi, PwrSnsrTriggerModeEnum Mode</b> )
	Set the trigger mode for synchronizing data acquisition with pulsed signals. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigPosition</a> ( <b>SessionID Vi, PwrSnsrTriggerPositionEnum *Position</b> )
	Return the position of the trigger event on displayed sweep. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigPosition</a> ( <b>SessionID Vi, PwrSnsrTriggerPositionEnum Position</b> )
	Set the position of the trigger event on displayed sweep. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigSource</a> ( <b>SessionID Vi, PwrSnsrTriggerSourceEnum *Source</b> )

	Set the signal the power meter monitors for a trigger. It can be channel external input, or independent. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigSource</a> ( <b>SessionID</b> Vi, <b>PwrSnsrTriggerSourceEnum</b> Source)
	Get the signal the power meter monitors for a trigger. It can be channel external input, or independent. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigStatus</a> ( <b>SessionID</b> Vi, <b>PwrSnsrTriggerStatusEnum</b> *Status)
	The status of the triggering system. Update rate is controlled by FetchLatency setting. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigVernier</a> ( <b>SessionID</b> Vi, float *Vernier)
	Return the fine position of the trigger event on the power sweep. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigVernier</a> ( <b>SessionID</b> Vi, float Vernier)
	Set the fine position of the trigger event on the power sweep. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTrigSlope</a> ( <b>SessionID</b> Vi, <b>PwrSnsrTriggerSlopeEnum</b> *Slope)
	Return the trigger slope or polarity. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigSlope</a> ( <b>SessionID</b> Vi, <b>PwrSnsrTriggerSlopeEnum</b> Slope)
	Sets the trigger slope or polarity. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTrigOutMode</a> ( <b>SessionID</b> Vi, const char *Channel, int Mode)
	Sets the trigger out/mult io mode. Setting trigger mode overrides this command. <a href="#">More...</a>

## Detailed Description

---

Trigger related functions

## Function Documentation

---

### ◆ PwrSnsr\_GetTrigDelay()

```

EXPORT int
PwrSnsr_GetTrigDelay
(
    SessionID          Vi,
    float *            Delay
)
    
```

Return the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position.

Positive values cause the actual trigger to occur after the trigger condition is met. This places the trigger event to the left of the trigger point on the display, and is useful for viewing events during a pulse, some fixed delay time after the rising edge trigger. Negative trigger delay places the trigger event to the right of the trigger point on the display, and is useful for looking at events before the trigger edge.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Delay

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigHoldoff()

```

EXPORT int
PwrSnsr_GetTrigHoldoff
(
    SessionID          Vi,
    float *            Holdoff
)
    
```

)  
 Return the trigger holdoff time in seconds.

Trigger holdoff is used to disable the trigger for a specified amount of time after each trigger event. The holdoff time starts immediately after each valid trigger edge, and will not permit any new triggers until the time has expired. When the holdoff time is up, the trigger re-arms, and the next valid trigger event (edge) will cause a new sweep. This feature is used to help synchronize the power meter with burst waveforms such as a TDMA or GSM frame. The trigger holdoff resolution is 10 nanoseconds, and it should be set to a time that is just slightly shorter than the frame repetition interval.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Holdoff**

**Returns**

Success (0) or error code.

◆ PwrSnsr\_GetTrigHoldoffMode()

```
EXPORT int
PwrSnsr_GetTrigHoldoffMode (
    SessionID Vi,
    PwrSnsrHoldoffMode eEnum * HoldoffMode
)
```

Returns the holdoff mode to normal or gap holdoff.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**HoldoffMode** holdoff mode.

**Returns**

Success (0) or error code.

◆ PwrSnsr\_GetTrigLevel()

```

EXPORT int
PwrSnsr_GetTrigLeve
l (
    SessionID          Vi,
    float *             Level
)
    
```

Return the trigger level for synchronizing data acquisition with a pulsed input signal.

The internal trigger level entered should include any global offset and will also be affected by the frequency cal factor. The available internal trigger level range is sensor dependent. The trigger level is set and returned in dBm. This setting is only valid for normal and auto trigger modes.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Level** Trigger level in dBm.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTrigMode()**

```

EXPORT int
PwrSnsr_GetTrigMod
e (
    SessionID          Vi,
    PwrSnsrTriggerMod
eEnum *             Mode
)
    
```

Return the trigger mode for synchronizing data acquisition with pulsed signals.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Mode** Trigger mode.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTrigPosition()**

```

EXPORT int
PwrSnsr_GetTrigPosi
tion          (
                SessionID          Vi,
                PwrSnsrTriggerPosi
tionEnum *      Position
            )
    
```

Return the position of the trigger event on displayed sweep.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Position** Trigger position.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetTrigSlope()**

```

EXPORT int
PwrSnsr_GetTrigSlop
e          (
                SessionID          Vi,
                PwrSnsrTriggerSlop
eEnum *      Slope
            )
    
```

Return the trigger slope or polarity.

When set to positive, trigger events will be generated when a signal rising edge crosses the trigger level threshold. When negative, trigger events are generated on the falling edge of the pulse.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Slope**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetTrigSource()**

```

EXPORT int
PwrSnsr_GetTrigSource (
    SessionID Vi,
    PwrSnsrTriggerSourceEnum * Source
)
    
```

Set the signal the power meter monitors for a trigger. It can be channel external input, or independent.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Source**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTrigStatus()**

```

EXPORT int
PwrSnsr_GetTrigStatus (
    SessionID Vi,
    PwrSnsrTriggerStatusEnum * Status
)
    
```

The status of the triggering system. Update rate is controlled by FetchLatency setting.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Status**

Status of the trigger.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTrigVernier()**

```

EXPORT int
PwrSnsr_GetTrigVernier (
    SessionID Vi,
    float * Vernier
)
    
```

)  
Return the fine position of the trigger event on the power sweep.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Vernier** Trigger position -30.0 to 30.0 (0.0 = left, 5.0 = middle, 10.0 = Right).

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTrigDelay()**

```
EXPORT int
PwrSnsr_SetTrigDelay (
    Vi,
    float Delay
)
```

Sets the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position.

Positive values cause the actual trigger to occur after the trigger condition is met. This places the trigger event to the left of the trigger point on the display, and is useful for viewing events during a pulse, some fixed delay time after the rising edge trigger. Negative trigger delay places the trigger event to the right of the trigger point on the display, and is useful for looking at events before the trigger edge.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Delay**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTrigHoldoff()**

```
EXPORT int
PwrSnsr_SetTrigHoldoff (
    SessionID Vi,
```

off

float

Holdoff

)

Sets the trigger holdoff time in seconds.

Trigger holdoff is used to disable the trigger for a specified amount of time after each trigger event. The holdoff time starts immediately after each valid trigger edge, and will not permit any new triggers until the time has expired. When the holdoff time is up, the trigger re-arms, and the next valid trigger event (edge) will cause a new sweep. This feature is used to help synchronize the power meter with burst waveforms such as a TDMA or GSM frame. The trigger holdoff resolution is 10 nanoseconds, and it should be set to a time that is just slightly shorter than the frame repetition interval.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Holdoff**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetTrigHoldoffMode()

**EXPORT int**

PwrSnsr\_SetTrigHoldoffMode

(

**SessionID**

Vi,

**PwrSnsrHoldoffModeEnum**

HoldoffMode

)

Sets the holdoff mode to normal or gap holdoff.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**HoldoffMode**

Holdoff mode.

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigLevel()

```

EXPORT int
PwrSnsr_SetTrigLeve
l (                               SessionID      Vi,
                                float             Level
                                )
    
```

Set the trigger level for synchronizing data acquisition with a pulsed input signal.

The internal trigger level entered should include any global offset and will also be affected by the frequency cal factor. The available internal trigger level range is sensor dependent. The trigger level is set and returned in dBm. This setting is only valid for normal and auto trigger modes.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Level** Trigger level in dBm.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigMode()

```

EXPORT int
PwrSnsr_SetTrigMod
e (                               SessionID      Vi,
                                PwrSnsrTriggerMod
                                eEnum             Mode
                                )
    
```

Set the trigger mode for synchronizing data acquisition with pulsed signals.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Mode** Trigger mode.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTrigOutMode()**

```

EXPORT int
PwrSnsr_SetTrigOut
Mode          (
                SessionID          Vi,
                const char *        Channel,
                int                  Mode
            )
    
```

Sets the trigger out/mult io mode. Setting trigger mode overrides this command.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Mode** Trigger out/multi IO mode

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTrigPosition()**

```

EXPORT int
PwrSnsr_SetTrigPosi
tion          (
                SessionID          Vi,
                PwrSnsrTriggerPosi
                tionEnum          Position
            )
    
```

Set the position of the trigger event on displayed sweep.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Position** Trigger position.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTrigSlope()**

```

EXPORT int
PwrSnsr_SetTrigSlope (
    SessionID Vi,
    PwrSnsrTriggerSlopeEnum Slope
)
    
```

Sets the trigger slope or polarity.

When set to positive, trigger events will be generated when a signal rising edge crosses the trigger level threshold. When negative, trigger events are generated on the falling edge of the pulse.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Slope**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTrigSource()**

```

EXPORT int
PwrSnsr_SetTrigSource (
    SessionID Vi,
    PwrSnsrTriggerSourceEnum Source
)
    
```

Get the signal the power meter monitors for a trigger. It can be channel external input, or independent.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Source**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigVernier()

```

EXPORT int
PwrSnsr_SetTrigVernier (
                                SessionID      Vi,
                                float            Vernier
                                )
    
```

Set the fine position of the trigger event on the power sweep.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Vernier** Trigger position -30.0 to 30.0 (0.0 = left, 5.0 = middle, 10.0 = Right).

**Returns**

Success (0) or error code.

Generated by  1.8.15

## 1.5 Acquisition

# Power Sensor Library 1.1.0

[Functions](#)

### Acquisition

Functions	
<b>EXPORT</b> int	<a href="#">PwrSnsr_Abort</a> ( <b>SessionID</b> Vi)
	Terminates any measurement in progress and resets the state of the trigger system. Note that Abort will leave the measurement in a stopped condition with all current measurements cleared. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_FetchExtendedWaveform</a> (SessionID Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize, int Count)
	When capture priority is enabled, returns up to 100000 points of trace data based on the current timebase starting at the current trigger delay point. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_Clear</a> (SessionID Vi)
	Clear all data buffers. Clears averaging filters to empty. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_InitiateAquisition</a> (SessionID Vi)
	Starts a single measurement cycle when INITiate:CONTinuous is set to OFF. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_Status</a> (SessionID Vi, PwrSnsrAcquisitionStatusEnum *Val)
	Returns whether an acquisition is in progress, complete, or if the status is unknown. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetInitiateContinuous</a> (SessionID Vi, int InitiateContinuous)
	Set the data acquisition mode for single or free-run measurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetInitiateContinuous</a> (SessionID Vi, int *InitiateContinuous)
	Get the data acquisition mode for single or free-run measurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_EnableCapturePriority</a> (SessionID Vi, const char *Channel, int Enabled)
	Sets the 55 series power meter to a buffered capture mode and disables real time processing. <a href="#">More...</a>

## Detailed Description

---

Acquisition related functions

## Function Documentation

---

### ◆ PwrSnsr\_Abort()

```
EXPORT int  
PwrSnsr_Abor  
t          (          SessionID  Vi          )
```

Terminates any measurement in progress and resets the state of the trigger system. Note that Abort will leave the measurement in a stopped condition with all current measurements cleared.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_Clear()

```
EXPORT int  
PwrSnsr_Clea  
r          (          SessionID  Vi          )
```

Clear all data buffers. Clears averaging filters to empty.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_EnableCapturePriority()

```

EXPORT int
PwrSnsr_EnableCapturePriority (
                                SessionID      Vi,
                                const char *    Channel,
                                int             Enabled
                                )
    
```

Sets the 55 series power meter to a buffered capture mode and disables real time processing.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Enabled** If set to 1, enables buffered mode. If set to zero, disables capture priority(default).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchExtendedWaveform()

```

EXPORT int
PwrSnsr_FetchExtendedWaveform (
                                SessionID      Vi,
                                const char *    Channel,
                                int             WaveformArrayBufferSize,
                                float           WaveformArray[],
                                int *           WaveformArrayActualSize,
                                int             Count
                                )
    
```

When capture priority is enabled, returns up to 100000 points of trace data based on the current timebase starting at the current trigger delay point.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>WaveformArrayBufferSize</b>	Channel number. For single instruments, set this to "CH1".
<b>WaveformArray</b>	Number of elements in the WaveformArray buffer
<b>WaveformArrayActualSize</b>	Waveform buffer.
<b>Count</b>	Number of elements updated with data.
<b>Returns</b>	Number of points to capture.
	Success (0) or error code.

### ◆ PwrSnsr\_GetInitiateContinuous()

```

EXPORT int
PwrSnsr_GetInitiateC
ontinuous      (
                SessionID      Vi,
                int *           InitiateContinuous
                )
    
```

Get the data acquisition mode for single or free-run measurements.

If INITiate:CONTinuous is set to ON, the instrument immediately begins taking measurements (Modulated, CW and Statistical Modes), or arms its trigger and takes a measurement each time a trigger occurs (Pulse Mode). If set to OFF, the measurement will begin (or be armed) as soon as the INITiate command is issued, and will stop once the measurement criteria (averaging, filtering or sample count) has been satisfied. Note that INITiate:IMMediate and READ commands are invalid when INITiate:CONTinuous is set to ON; however, by convention this situation does not result in a SCPI error.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>InitiateContinuous</b>	Boolean. 0 for off or 1 for on.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_InitiateAquisition()

```
EXPORT int
PwrSnsr_InitiateAcquisition ( SessionID Vi )
```

Starts a single measurement cycle when INITiate:CONTinuous is set to OFF.

In Modulated Mode, the measurement will complete once the power has been integrated for the full FILTER time. In Pulse Mode, enough trace sweeps must be triggered to satisfy the AVERaging setting. In Statistical Mode, acquisition stops once the terminal condition(s) are met. In each case, no reading will be returned until the measurement is complete. This command is not valid when INITiate:CONTinuous is ON, however, by convention this situation does not result in a SCPI error

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetInitiateContinuous()**

```
EXPORT int
PwrSnsr_SetInitiateContinuous ( SessionID Vi,
                                int InitiateContinuous )
```

Set the data acquisition mode for single or free-run measurements.

If INITiate:CONTinuous is set to ON, the instrument immediately begins taking measurements (Modulated, CW and Statistical Modes), or arms its trigger and takes a measurement each time a trigger occurs (Pulse Mode). If set to OFF, the measurement will begin (or be armed) as soon as the INITiate command is issued, and will stop once the measurement criteria (averaging, filtering or sample count) has been satisfied. Note that INITiate:IMMediate and READ commands are invalid when INITiate:CONTinuous is set to ON; however, by convention this situation does not result in a SCPI error.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

**InitiateContinuous**

**Returns**

Success (0) or error code.

identifies a particular instrument session.  
Boolean. 0 for off or 1 for on.

◆ **PwrSnsr\_Status()**

```
EXPORT int
PwrSnsr_Status (
    SessionID          Vi,
    PwrSnsrAcquisition
    StatusEnum *      Val
)
```

Returns whether an acquisition is in progress, complete, or if the status is unknown.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Val** Status out parameter.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.6 Channel Functions**

# Power Sensor Library 1.1.0

[Functions](#)

## Channel Functions

Functions	
EXPORT int	<a href="#">PwrSnsr_GetChannelByIndex</a> (SessionID Vi, int BuffSize, char Channel[], int Index)
	Gets the channel name by zero index. Note: SCPI commands use a one-based index.

	<a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetEnabled</a> ( <b>SessionID</b> Vi, const char *Channel, int *Enabled)
	Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetEnabled</a> ( <b>SessionID</b> Vi, const char *Channel, int Enabled)
	Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSerialNumber</a> ( <b>SessionID</b> Vi, const char *Channel, int SerialNumberBufferSize, char SerialNumber[])
	Gets the serial number of the sensor. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetChannelCount</a> ( <b>SessionID</b> Vi, int *Count)
	Get number of channels. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetUnits</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrUnitsEnum</b> *Units)
	Get units for the selected channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetUnits</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrUnitsEnum</b> Units)
	Set units for the selected channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetCurrentTemp</a> ( <b>SessionID</b> Vi, const char *Channel, double *CurrentTemp)
	Get current sensor internal temperature in degrees C. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_GetAverage</a> (SessionID Vi, const char *Channel, int *Average)
	Get the number of traces averaged together to form the measurement result on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetAverage</a> (SessionID Vi, const char *Channel, int Average)
	Set the number of traces averaged together to form the measurement result on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetBandwidth</a> (SessionID Vi, const char *Channel, PwrSnsrBandwidthEnum *Bandwidth)
	Get the sensor video bandwidth for the selected sensor. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetBandwidth</a> (SessionID Vi, const char *Channel, PwrSnsrBandwidthEnum Bandwidth)
	Set the sensor video bandwidth for the selected sensor. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetFilterState</a> (SessionID Vi, const char *Channel, PwrSnsrFilterStateEnum *FilterState)
	Get the current setting of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetFilterState</a> (SessionID Vi, const char *Channel, PwrSnsrFilterStateEnum FilterState)
	Set the current setting of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetFilterTime</a> (SessionID Vi, const char *Channel, float *FilterTime)
	Get the current length of the integration filter on the selected channel. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetFilterTime</b></a> ( <b>SessionID Vi</b> , const char *Channel, float FilterTime)
	Set the current length of the integration filter on the selected channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetIsAvgSensor</b></a> ( <b>SessionID Vi</b> , const char *Channel, int *IsAvgSensor)
	Retruns true if sensor is average responding (not peak detecting). <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetDistal</b></a> ( <b>SessionID Vi</b> , const char *Channel, float *Distal)
	Get the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetDistal</b></a> ( <b>SessionID Vi</b> , const char *Channel, float Distal)
	Set the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetEndGate</b></a> ( <b>SessionID Vi</b> , const char *Channel, float *EndGate)
	Get the point on a pulse, which is used to define the end of the pulse's active interval. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetEndGate</b></a> ( <b>SessionID Vi</b> , const char *Channel, float EndGate)
	Set the point on a pulse, which is used to define the end of the pulse's active interval. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMesial</b></a> ( <b>SessionID Vi</b> , const char *Channel, float *Mesial)
	Get the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetMesial</b></a> ( <b>SessionID Vi</b> , const char *Channel, float Mesial)

	Set the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetProximal</a> ( <b>SessionID Vi, const char *Channel, float *Proximal</b> )
	Get the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetProximal</a> ( <b>SessionID Vi, const char *Channel, float Proximal</b> )
	Set the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetPulseUnits</a> ( <b>SessionID Vi, const char *Channel, PwrSnsrPulseUnitsEnum *Units</b> )
	Get the units for entering the pulse distal, mesial and proximal levels. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetPulseUnits</a> ( <b>SessionID Vi, const char *Channel, PwrSnsrPulseUnitsEnum PwrSnsrPulseUnitsEnum</b> )
	Set the units for entering the pulse distal, mesial and proximal levels. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetStartGate</a> ( <b>SessionID Vi, const char *Channel, float *StartGate</b> )
	Get the point on a pulse, which is used to define the beginning of the pulse's active interval. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetStartGate</a> ( <b>SessionID Vi, const char *Channel, float StartGate</b> )
	Set the point on a pulse, which is used to define the beginning of the pulse's active interval. <a href="#">More...</a>

<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_GetCalFactors</b></a> (<b>SessionID</b> Vi, const char *Channel, float *MaxFrequency, float *MinFrequency, int FrequencyListBufferSize, float FrequencyList[], int *FrequencyListActualSize, int CalFactorListBufferSize, float CalFactorList[], int *CalFactorListActualSize, <b>PwrSnsrBandwidthEnum</b> Bandwidth)</p>
	<p>Query information associated with calibration factors. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_GetCalFactor</b></a> (<b>SessionID</b> Vi, const char *Channel, float *CalFactor)</p>
	<p>Get the frequency calibration factor currently in use on the selected channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_SetCalFactor</b></a> (<b>SessionID</b> Vi, const char *Channel, float CalFactor)</p>
	<p>Set the frequency calibration factor currently in use on the selected channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_GetFrequency</b></a> (<b>SessionID</b> Vi, const char *Channel, float *Frequency)</p>
	<p>Get the RF frequency for the current sensor. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_SetFrequency</b></a> (<b>SessionID</b> Vi, const char *Channel, float Frequency)</p>
	<p>Set the RF frequency for the current sensor, and apply the appropriate frequency calibration factor from the sensor internal table. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_GetOffsetdB</b></a> (<b>SessionID</b> Vi, const char *Channel, float *OffsetdB)</p>
	<p>Get a measurement offset in dB for the selected sensor. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#"><b>PwrSnsr_SetOffsetdB</b></a> (<b>SessionID</b> Vi, const char *Channel, float OffsetdB)</p>
	<p>Set a measurement offset in dB for the selected sensor. <a href="#">More...</a></p>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetTempComp</b></a> ( <b>SessionID</b> Vi, const char *Channel, int *TempComp)
	Get the state of the peak sensor temperature compensation system. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetTempComp</b></a> ( <b>SessionID</b> Vi, const char *Channel, int TempComp)
	Set the state of the peak sensor temperature compensation system. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetModel</b></a> ( <b>SessionID</b> Vi, const char *Channel, int ModelBufferSize, char Model[])
	Gets the model of the meter connected to the specified channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetPeakHoldDecay</b></a> ( <b>SessionID</b> Vi, const char *Channel, int *EnvelopeAverage)
	Get the number of min/max traces averaged together to form the peak hold measurement results on the selected channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetPeakHoldTracking</b></a> ( <b>SessionID</b> Vi, const char *Channel, int *EnvelopeTracking)
	Returns whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetPeakHoldTracking</b></a> ( <b>SessionID</b> Vi, const char *Channel, int EnvelopeTracking)
	Sets whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetFirmwareVersion</b></a> ( <b>SessionID</b> Vi, const char *Channel, int FirmwareVersionBufferSize, char FirmwareVersion[])
	Returns the firmware version of the power meter associated with this channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetPeakHoldDecay</b></a> ( <b>SessionID</b> Vi, const char *Channel, int PeakHoldDecay)
	Set the number of min/max traces averaged together to form the peak hold measurement results on the selected channel. <a href="#">More...</a>

## Detailed Description

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Channel related functions

## Function Documentation

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### [◆](#) PwrSnsr\_GetAverage()

**EXPORT int**

PwrSnsr\_GetAverage (

**SessionID**  
const char \*  
int \*

Vi,  
**Channel**,  
**Average**

)

Get the number of traces averaged together to form the measurement result on the selected channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Average**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBandwidth()

```

EXPORT int
PwrSnsr_GetBandwidth
th          (          SessionID          Vi,
              const char *          Channel,
              PwrSnsrBandwidthE
              num *          Bandwidth
              )
    
```

Get the sensor video bandwidth for the selected sensor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Bandwidth**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetCalFactor()

```

EXPORT int
PwrSnsr_GetCalFact
or          (          SessionID          Vi,
              const char *          Channel,
              float *          CalFactor
              )
    
```

Get the frequency calibration factor currently in use on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CalFactor**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetCalFactors()

```

EXPORT int
PwrSnsr_GetCalFactors (
    SessionID          Vi,
    const char *       Channel,
    float *            MaxFrequency,
    float *            MinFrequency,
    int                FrequencyListBufferSize,
    float              FrequencyList[],
    int *              FrequencyListActualSize,
    int *              CalFactorListBufferSize,
    float              CalFactorList[],
    int *              CalFactorListActualSize,
    PwrSnsrBandwidthE num          Bandwidth
)
    
```

Query information associated with calibration factors.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>MaxFrequency</b>	Maximum RF frequency measureable by this channel.
<b>MinFrequency</b>	Minimum RF frequency measureable by this channel.
<b>FrequencyListBufferSize</b>	Number of elements in FrequencyList.
<b>FrequencyList</b>	List of frequencies correlated to the cal factors.
<b>FrequencyListActualSize</b>	Actual number of elements returned in FrequencyList.
<b>CalFactorListBufferSize</b>	Number of elements in CalFactorList.
<b>CalFactorList</b>	List of cal factors correlated to the frequencies.

**CalFactorListActualSize**

Actual number of elements returned in CalFactorList.

**Bandwidth**

Bandwidth of interest. Cal factors for low and high bandwidth are different.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetChannelByIndex()

```

EXPORT int
PwrSnsr_GetChannel
ByIndex          (
                    SessionID      Vi,
                    int              BuffSize,
                    char             Channel[],
                    int              Index
                )
    
```

Gets the channel name by zero index. Note: SCPI commands use a one-based index.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**BuffSize** Buffer size for Channel

**Channel** Channel number buffer

**Index** the index of the channel

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetChannelCount()

```

EXPORT int
PwrSnsr_GetChannel
Count          (
                    SessionID      Vi,
                    int *           Count
                )
    
```

Get number of channels.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Count** Number of channels  
**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetCurrentTemp()

```
EXPORT int
PwrSnsr_GetCurrentTemp (
    SessionID      Vi,
    const char *   Channel,
    double *       CurrentTemp
)
```

Get current sensor internal temperature in degrees C.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CurrentTemp**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetDistal()

```
EXPORT int
PwrSnsr_GetDistal (
    SessionID      Vi,
    const char *   Channel,
    float *        Distal
)
```

Get the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Distal**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetEnabled()**

```

EXPORT int
PwrSnsr_GetEnabled (
    SessionID
    const char *
    int *
    Vi,
    Channel,
    Enabled
)
    
```

Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Enabled** Boolean. 1 for enabled; 0 for disabled.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetEndGate()**

```

EXPORT int
PwrSnsr_GetEndGate (
    SessionID
    const char *
    float *
    Vi,
    Channel,
    EndGate
)
    
```

Get the point on a pulse, which is used to define the end of the pulse's active interval.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- EndGate**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetFilterState()**

```

EXPORT int
PwrSnsr_GetFilterSta
te          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrFilterStateE
                num *                FilterState
            )
    
```

Get the current setting of the integration filter on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- FilterState** State of the filter.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetFilterTime()**

```

EXPORT int
PwrSnsr_GetFilterTi
me          (
                SessionID          Vi,
                const char *        Channel,
                float *              FilterTime
            )
    
```

Get the current length of the integration filter on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- FilterTime** Filter time in seconds.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetFirmwareVersion()**

```

EXPORT int
PwrSnsr_GetFirmwar
eVersion          (
                    SessionID          Vi,
                    const char *        Channel,
                                        FirmwareVersionBuffer
                                        Size,
                    int                 char
                                        FirmwareVersion[]
                    )
    
```

Returns the firmware version of the power meter associated with this channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- FirmwareVersionBufferSize** Size of the FirmwareVersion buffer.
- FirmwareVersion** Buffer to hold the firmware version.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetFrequency()**

```

EXPORT int
PwrSnsr_GetFrequen
cy                (
                    SessionID          Vi,
                    const char *        Channel,
                    float *            Frequency
                    )
    
```

Get the RF frequency for the current sensor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Frequency** RF Frequency in Hz.

**Returns** Success (0) or error code.

**◆ PwrSnsr\_GetIsAvgSensor()**

```
EXPORT int
PwrSnsr_GetIsAvgSensor (
    Vi,
    const char * Channel,
    int * IsAvgSensor
)
```

Returns true if sensor is average responding (not peak detecting).

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**IsAvgSensor** True if sensor is average responding.

**Returns** Success (0) or error code.

**◆ PwrSnsr\_GetMesial()**

```
EXPORT int
PwrSnsr_GetMesial (
    Vi,
    const char * Channel,
    float * Mesial
)
```

Get the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Mesial**

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetModel()

```
EXPORT int
PwrSnsr_GetModel (
    SessionID      Vi,
    const char *   Channel,
    int            ModelBufferSize,
    char           Model[]
)
```

Gets the model of the meter connected to the specified channel.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ModelBufferSize**

Size of the buffer..

**Model**

Buffer where the model is read into.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetOffsetdB()

```
EXPORT int
PwrSnsr_GetOffsetdB (
    SessionID      Vi,
    const char *   Channel,
    float *        OffsetdB
)
```

Get a measurement offset in dB for the selected sensor.

This setting is used to compensate for external couplers, attenuators or amplifiers in the RF signal path ahead of the power sensor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
  - Channel** Channel number. For single instruments, set this to "CH1".
  - OffsetdB**
- Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetPeakHoldDecay()**

```

EXPORT int
PwrSnsr_GetPeakHoldDecay (
    SessionID
    const char *
    int *
    Vi,
    Channel,
    EnvelopeAverage
)
    
```

Get the number of min/max traces averaged together to form the peak hold measurement results on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- EnvelopeAverage** Out parameter value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetPeakHoldTracking()**

```

EXPORT int
PwrSnsr_GetPeakHoldTracking (
    SessionID
    const char *
    int *
    Vi,
    Channel,
    EnvelopeTracking
)
    
```

Returns whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- EnvelopeTracking** Out boolean parameter value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetProximal()**

```
EXPORT int
PwrSnsr_GetProxima
l                               (                               SessionID           Vi,
                               const char *           Channel,
                               float *                 Proximal
                               )
```

Get the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Proximal**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetPulseUnits()**

```
EXPORT int
PwrSnsr_GetPulseUn
its                               (                               SessionID           Vi,
```

const char \* Channel,  
**PwrSnsrPulseUnits**  
**Enum** \* Units

)

Get the units for entering the pulse distal, mesial and proximal levels.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Units** PwrSnsrPulseUnitsEnum Pulse calculation units (watts or volts).

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetSerialNumber()**

```

EXPORT int
PwrSnsr_GetSerialNu
mber (
    SessionID Vi,
    const char * Channel,
    int SerialNumberBufferSi
    ze,
    char SerialNumber[]
    )
    
```

Gets the serial number of the sensor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- SerialNumberBufferSize** Size in bytes of Serial number.
- SerialNumber** Out parameter. ASCII string serial number.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetStartGate()**

```

EXPORT int
PwrSnsr_GetStartGate (
    SessionID          Vi,
    const char *      Channel,
    float *            StartGate
)
    
```

Get the point on a pulse, which is used to define the beginning of the pulse's active interval.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- StartGate**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetTempComp()**

```

EXPORT int
PwrSnsr_GetTempComp (
    SessionID          Vi,
    const char *      Channel,
    int *              TempComp
)
    
```

Get the state of the peak sensor temperature compensation system.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TempComp** Boolean. 1 for on; 0 for off.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetUnits()**

```

EXPORT int
PwrSnsr_GetUnits (
    SessionID          Vi,
    const char *      Channel,
    PwrSnsrUnitsEnum * Units
)
    
```

Get units for the selected channel.

Voltage is calculated with reference to the sensor input impedance. Note that for ratiometric results, logarithmic units will always return dBr (dB relative) while linear units return percent.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Units**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetAverage()**

```

EXPORT int
PwrSnsr_SetAverage (
    SessionID          Vi,
    const char *      Channel,
    int               Average
)
    
```

Set the number of traces averaged together to form the measurement result on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Average**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetBandwidth()**

```

EXPORT int
PwrSnsr_SetBandwidth (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrBandwidthE num          Bandwidth
)
    
```

Set the sensor video bandwidth for the selected sensor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Bandwidth**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetCalFactor()**

```

EXPORT int
PwrSnsr_SetCalFactor (
    SessionID          Vi,
    const char *       Channel,
    float              CalFactor
)
    
```

Set the frequency calibration factor currently in use on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CalFactor**

## Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetDistal()

```

EXPORT int
PwrSnsr_SetDistal (
    SessionID
    const char *
    float
    Vi,
    Channel,
    Distal
)
    
```

Set the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition.

## Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Distal**

## Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetEnabled()

```

EXPORT int
PwrSnsr_SetEnabled (
    SessionID
    const char *
    int
    Vi,
    Channel,
    Enabled
)
    
```

Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed.

## Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**Enabled** Boolean. 1 for enable; 0 for disable.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetEndGate()

```
EXPORT int
PwrSnsr_SetEndGate (
    SessionID          Vi,
    const char *       Channel,
    float              EndGate
)
```

Set the point on a pulse, which is used to define the end of the pulse's active interval.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**EndGate**

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetFilterState()

```
EXPORT int
PwrSnsr_SetFilterState (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrFilterStateE num
    FilterState
)
```

Set the current setting of the integration filter on the selected channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**FilterState** State of the filter.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetFilterTime()**

```

EXPORT int
PwrSnsr_SetFilterTim
e (
    SessionID
    const char *
    float
    Vi,
    Channel,
    FilterTime
)
    
```

Set the current length of the integration filter on the selected channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- FilterTime** Filter time in seconds.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetFrequency()**

```

EXPORT int
PwrSnsr_SetFrequen
cy (
    SessionID
    const char *
    float
    Vi,
    Channel,
    Frequency
)
    
```

Set the RF frequency for the current sensor, and apply the appropriate frequency calibration factor from the sensor internal table.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Frequency** RF Frequency in Hz.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetMesial()**

```

EXPORT int
PwrSnsr_SetMesial (
    SessionID
    const char *
    float
    Vi,
    Channel,
    Mesial
)
    
```

Set the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Mesial**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetOffsetdB()**

```

EXPORT int
PwrSnsr_SetOffsetdB
B (
    SessionID
    const char *
    float
    Vi,
    Channel,
    OffsetdB
)
    
```

Set a measurement offset in dB for the selected sensor.

This setting is used to compensate for external couplers, attenuators or amplifiers in the RF signal path ahead of the power sensor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**OffsetdB**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetPeakHoldDecay()**

```
EXPORT int
PwrSnsr_SetPeakHoldDecay (
    SessionID      Vi,
    const char *   Channel,
    int             PeakHoldDecay
)
```

Set the number of min/max traces averaged together to form the peak hold measurement results on the selected channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**PeakHoldDecay** Peak hold decay value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetPeakHoldTracking()**

```
EXPORT int
PwrSnsr_SetPeakHoldTracking (
    SessionID      Vi,
    const char *   Channel,
    int             EnvelopeTracking
)
```

Sets whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**EnvelopeTracking** Boolean value. True to set peak hold tracking on.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_SetProximal()

```
EXPORT int
PwrSnsr_SetProximal (
    SessionID          Vi,
    const char *      Channel,
    float              Proximal
)
```

Set the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Proximal**

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_SetPulseUnits()

```
EXPORT int
PwrSnsr_SetPulseUn
its (
    SessionID          Vi,
    const char *      Channel,
    PwrSnsrPulseUnitsEnum PwrSnsrPulseUnitsEnum
)
```

Set the units for entering the pulse distal, mesial and proximal levels.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- PwrSnsrPulseUnitsEnum** Pulse calculation units (watts or volts).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetStartGate()**

```
EXPORT int
PwrSnsr_SetStartGate (
    SessionID          Vi,
    const char *       Channel,
    float              StartGate
)
```

Set the point on a pulse, which is used to define the beginning of the pulse's active interval.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- StartGate**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetTempComp()**

```
EXPORT int
PwrSnsr_SetTempComp (
    SessionID          Vi,
    const char *       Channel,
    int                TempComp
)
```

Set the state of the peak sensor temperature compensation system.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TempComp** Boolean. 1 for on; 0 for off.

**Returns** Success (0) or error code.

### ◆ PwrSnsr\_SetUnits()

```
EXPORT int
PwrSnsr_SetUnits (          SessionID      Vi,
                        const char *      Channel,
                        PwrSnsrUnitsEnum Units
                    )
```

Set units for the selected channel.

Voltage is calculated with reference to the sensor input impedance. Note that for ratiometric results, logarithmic units will always return dBr (dB relative) while linear units return percent.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Units**

**Returns** Success (0) or error code.

Generated by  1.8.15

## 1.7 Time Base Functions

# Power Sensor Library 1.1.0

[Functions](#)

## Time Base Functions

Functions	
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetTimebase</b></a> ( <b>SessionID Vi</b> , float *Timebase)
	Get the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 (or max timebase) sec in a 1-2-5 sequence,. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetTimebase</b></a> ( <b>SessionID Vi</b> , float Timebase)
	Set the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 sec (or max timebase) in a 1-2-5 sequence,. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetTimespan</b></a> ( <b>SessionID Vi</b> , float Timespan)
	Set the horizontal time span of the trace in pulse mode. Time span = 10* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetTimespan</b></a> ( <b>SessionID Vi</b> , float *Timespan)
	Get the horizontal time span of the trace in pulse mode. Time span = 10* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMaxTimebase</b></a> ( <b>SessionID Vi</b> , float *MaxTimebase)
	Gets the maximum timebase setting available. <a href="#">More...</a>

### Detailed Description

---

Time base and span functions

## Function Documentation

---

### ◆ PwrSnsr\_GetMaxTimebase()

```

EXPORT int
PwrSnsr_GetMaxTim
ebase          (          SessionID          Vi,
                  float *          MaxTimebase
                )
    
```

Gets the maximum timebase setting available.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MaxTimebase**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetTimebase()

```

EXPORT int
PwrSnsr_GetTimeba
se          (          SessionID          Vi,
                  float *          Timebase
                )
    
```

Get the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 (or max timebase) sec in a 1-2-5 sequence,.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timebase**

#### Returns

Success (0) or error code.

◆ **PwrSnsr\_GetTimespan()**

```

EXPORT int
PwrSnsr_GetTimespan (
                                SessionID      Vi,
                                float *         Timespan
)
    
```

Get the horizontal time span of the trace in pulse mode. Time span = 10\* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timespan**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTimebase()**

```

EXPORT int
PwrSnsr_SetTimebase (
                                SessionID      Vi,
                                float             Timebase
)
    
```

Set the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 sec (or max timebase) in a 1-2-5 sequence,.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timebase**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetTimespan()**

```

EXPORT int
PwrSnsr_SetTimespan
n          (          SessionID          Vi,
          float          Timespan
          )
    
```

Set the horizontal time span of the trace in pulse mode. Time span = 10\* Time/Division.  
 Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timespan**

**Returns**

Success (0) or error code.

Generated by  1.8.15

1.8 Marker Functions

# Power Sensor Library 1.1.0

[Functions](#)

## Marker Functions

Functions	
<b>EXPORT</b> int	<a href="#">PwrSnsr_GetMarkerTimePosition</a> ( <b>SessionID</b> Vi, int MarkerNumber, float *TimePosition)
	Get the time (x-axis-position) of the selected marker relative to the trigger. <a href="#">More...</a>
<b>EXPORT</b> int	<a href="#">PwrSnsr_SetMarkerTimePosition</a> ( <b>SessionID</b> Vi, int MarkerNumber, float TimePosition)
	Set the time (x-axis-position) of the selected marker relative to the trigger. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_GetMarkerPixelPosition</a> (SessionID Vi, int MarkerNumber, int *PixelPosition)
	Get the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetMarkerPixelPosition</a> (SessionID Vi, int MarkerNumber, int PixelPosition)
	Set the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchArrayMarkerPower</a> (SessionID Vi, const char *Channel, float *AvgPower, <b>PwrSnsrCondCodeEnum</b> *AvgPowerCondCode, float *MaxPower, <b>PwrSnsrCondCodeEnum</b> *MaxPowerCondCode, float *MinPower, <b>PwrSnsrCondCodeEnum</b> *MinPowerCondCode, float *PkToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PkToAvgRatioCondCode, float *Marker1Power, <b>PwrSnsrCondCodeEnum</b> *Marker1PowerCondCode, float *Marker2Power, <b>PwrSnsrCondCodeEnum</b> *Marker2PowerCondCode, float *MarkerRatio, <b>PwrSnsrCondCodeEnum</b> *MarkerRatioCondCode)
	Returns an array of the current marker measurements for the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchMarkerAverage</a> (SessionID Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_FetchMarkerMax</a> ( <b>SessionID</b> Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Forthe specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchMarkerMin</a> ( <b>SessionID</b> Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *IsValid, float *Val)
	Forthe specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ReadArrayMarkerPower</a> ( <b>SessionID</b> Vi, const char *Channel, float *AvgPower, <b>PwrSnsrCondCodeEnum</b> *AvgPowerCondCode, float *MaxPower, <b>PwrSnsrCondCodeEnum</b> *MaxPowerCondCode, float *MinPower, <b>PwrSnsrCondCodeEnum</b> *MinPowerCondCode, float *PkToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PkToAvgRatioCondCode, float *Marker1Power, <b>PwrSnsrCondCodeEnum</b> *Marker1PowerCondCode, float *Marker2Power, <b>PwrSnsrCondCodeEnum</b> *Marker2PowerCondCode, float *MarkerRatio, <b>PwrSnsrCondCodeEnum</b> *MarkerRatioCondCode)
	Returns an array of the current marker measurements for the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ReadMarkerAverage</a> ( <b>SessionID</b> Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Forthe specified marker, return the average power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_ReadMarkerMax</a> ( <b>SessionID</b> Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Forthe specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ReadMarkerMin</a> ( <b>SessionID</b> Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Forthe specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchIntervalAvg</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchIntervalFilteredMin</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the minmum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchIntervalFilteredMax</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>

<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchIntervalMax</a> (<b>SessionID Vi</b>, const char *Channel, <b>PwrSnsrCondCodeEnum *CondCode</b>, float *Val)</p>
	<p>Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchIntervalMin</a> (<b>SessionID Vi</b>, const char *Channel, <b>PwrSnsrCondCodeEnum *CondCode</b>, float *Val)</p>
	<p>Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchIntervalPkToAvg</a> (<b>SessionID Vi</b>, const char *Channel, <b>PwrSnsrCondCodeEnum *CondCode</b>, float *Val)</p>
	<p>Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadIntervalAvg</a> (<b>SessionID Vi</b>, const char *Channel, <b>PwrSnsrCondCodeEnum *CondCode</b>, float *Val)</p>
	<p>Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadIntervalFilteredMin</a> (<b>SessionID Vi</b>, const char *Channel, <b>PwrSnsrCondCodeEnum *CondCode</b>, float *Val)</p>
	<p>Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a></p>

EXPORT int	<a href="#">PwrSnsr_ReadIntervalFilteredMax</a> (SessionID Vi, const char *Channel, PwrSnsrCondCodeEnum *CondCode, float *Val)
	Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ReadIntervalMax</a> (SessionID Vi, const char *Channel, PwrSnsrCondCodeEnum *CondCode, float *Val)
	Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ReadIntervalMin</a> (SessionID Vi, const char *Channel, PwrSnsrCondCodeEnum *CondCode, float *Val)
	Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ReadIntervalPkToAvg</a> (SessionID Vi, const char *Channel, PwrSnsrCondCodeEnum *CondCode, float *Val)
	Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchIntervalMaxAvg</a> (SessionID Vi, const char *Channel, PwrSnsrCondCodeEnum *CondCode, float *Val)
	Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>

<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchIntervalMinAvg</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadIntervalMaxAvg</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_ReadIntervalMinAvg</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchMarkerDelta</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return the difference between MK1 and MK2. The units will be the same as marker units. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchMarkerRatio</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)</p>
	<p>Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a></p>
<p><b>EXPORT int</b></p>	<p><a href="#">PwrSnsr_FetchMarkerRDelta</a> (<b>SessionID</b> Vi, const char *Channel,</p>

	<b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the difference between MK2 and MK1. The units will be the same as marker units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchMarkerRRatio</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadMarkerDelta</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the difference between MK1 and MK2. The units will be the same as marker units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadMarkerRatio</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadMarkerRDelta</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the difference between MK2 and MK1. The units will be the same as marker units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadMarkerRRatio</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for

linear units. <a href="#">More...</a>
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## Detailed Description

Marker functions

## Function Documentation

### [◆](#) PwrSnsr\_FetchArrayMarkerPower()

```

EXPORT int
PwrSnsr_FetchArray
MarkerPower      (
    SessionID          Vi,
    const char *      Channel,
    float *           AvgPower,
    PwrSnsrCondCode  AvgPowerCondCode,
    Enum *           MaxPower,
    float *           MaxPowerCondCode,
    PwrSnsrCondCode  MinPower,
    Enum *           MinPowerCondCode,
    float *           PkToAvgRatio,
    PwrSnsrCondCode  PkToAvgRatioCondCode,
    Enum *           Marker1Power,
    float *           Marker1PowerCondCode,
    PwrSnsrCondCode  Marker2Power,
    Enum *           Marker2PowerCondCode,
    float *           MarkerRatio,
    PwrSnsrCondCode  MarkerRatioCondCode
    )
    
```

Returns an array of the current marker measurements for the specified channel.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>AvgPower</b>	Average power between the markers.
<b>AvgPowerCondCode</b>	Condition code.
<b>MaxPower</b>	Maximum power between the markers.
<b>MaxPowerCondCode</b>	Condition code.
<b>MinPower</b>	Minimum power between the markers.
<b>MinPowerCondCode</b>	Condition code.
<b>PkToAvgRatio</b>	The ratio of peak to average power between the markers.
<b>PkToAvgRatioCondCode</b>	Condition code.
<b>Marker1Power</b>	The power at Marker 1.
<b>Marker1PowerCondCode</b>	Condition code.
<b>Marker2Power</b>	The power at Marker 2.
<b>Marker2PowerCondCode</b>	Condition code.
<b>MarkerRatio</b>	Ratio of power at Marker 1 and power at Marker 2.
<b>MarkerRatioCondCode</b>	Condition code.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalAvg()**

```

EXPORT int
PwrSnsr_FetchIntervalAvg (
    SessionID          Vi,
    const char *        Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *              Val
)
    
```

Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.  
Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalFilteredMax()**

```
EXPORT int
PwrSnsr_FetchIntervalFilteredMax (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode   Enum * CondCode,
    float *            Val
)
```

Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.  
Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalFilteredMin()**

```
EXPORT int
PwrSnsr_FetchIntervalFilteredMin (
    SessionID          Vi,
```

const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* CondCode,  
float \* Val

)

Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalMax()**

**EXPORT** int  
PwrSnsr\_FetchIntervalMax (

**SessionID** Vi,  
const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* CondCode,  
float \* Val

)

Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalMaxAvg()**

```

EXPORT int
PwrSnsr_FetchInterv
alMaxAvg          (
                    SessionID          Vi,
                    const char *        Channel,
                    PwrSnsrCondCode
Enum *          CondCode,
                    float *             Val
                    )
    
```

Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalMin()**

```

EXPORT int
PwrSnsr_FetchInterv
alMin          (
                    SessionID          Vi,
                    const char *        Channel,
                    PwrSnsrCondCode
Enum *          CondCode,
                    float *             Val
                    )
    
```

Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalMinAvg()**

```

EXPORT int
PwrSnsr_FetchIntervalMinAvg (
    SessionID Vi,
    const char * Channel,
    PwrSnsrCondCode Enum *,
    float * Val
)
    
```

Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalPkToAvg()**

```

EXPORT int
PwrSnsr_FetchIntervalPkToAvg (
    SessionID Vi,
    
```

aIPkToAvg

const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* CondCode,  
float \* Val

)

Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchMarkerAverage()**

**EXPORT** int  
PwrSnsr\_FetchMarke  
rAverage (

**SessionID** Vi,  
const char \* Channel,  
int Marker,  
**PwrSnsrCondCode**  
**Enum** \* IsValid,  
float \* Val

)

For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Marker** Marker number.

**IsValid** Condition code.  
**Val** Measurement value  
**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerDelta()

```
EXPORT int
PwrSnsr_FetchMarke
rDelta          (
                SessionID      Vi,
                const char *    Channel,
                PwrSnsrCondCode Enum * CondCode,
                float *         Val
                )
```

Return the difference between MK1 and MK2. The units will be the same as marker units.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.

**Val** Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerMax()

```
EXPORT int
PwrSnsr_FetchMarke
rMax          (
                SessionID      Vi,
                const char *    Channel,
                int              Marker,
                PwrSnsrCondCode Enum * IsValid,
                float *         Val
                )
```

For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Marker</b>	Marker number.
<b>IsValid</b>	
<b>Val</b>	Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_FetchMarkerMin()**

```

EXPORT int
PwrSnsr_FetchMarkerMin (
    SessionID          Vi,
    const char *       Channel,
    int                Marker,
    PwrSnsrCondCode  Enum *
    float *           IsValid,
    float *           Val
)
    
```

For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Marker</b>	Marker number.
<b>IsValid</b>	
<b>Val</b>	measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchMarkerRatio()**

```

EXPORT int
PwrSnsr_FetchMarke
rRatio          (
                                SessionID          Vi,
                                const char *          Channel,
                                PwrSnsrCondCode
                                Enum *              CondCode,
                                float *              Val
                                )
    
```

Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchMarkerRDelta()**

```

EXPORT int
PwrSnsr_FetchMarke
rRDelta          (
                                SessionID          Vi,
                                const char *          Channel,
                                PwrSnsrCondCode
                                Enum *              CondCode,
                                float *              Val
                                )
    
```

Return the difference between MK2 and MK1. The units will be the same as marker units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerRRatio()

```

EXPORT int
PwrSnsr_FetchMarke
rRRatio          (
                                SessionID      Vi,
                                const char *      Channel,
                                PwrSnsrCondCode
Enum *        CondCode,
                                float *          Val
                                )
    
```

Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_GetMarkerPixelPosition()

```

EXPORT int
PwrSnsr_GetMarkerP
ixelPosition     (
                                SessionID      Vi,
                                int              MarkerNumber,
                                int *           PixelPosition
                                )
    
```

Get the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber**

**PixelPosition**

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetMarkerTimePosition()

```
EXPORT int
PwrSnsr_GetMarkerTimePosition (
                                SessionID      Vi,
                                int             MarkerNumber,
                                float *       TimePosition
                                )
```

Get the time (x-axis-position) of the selected marker relative to the trigger.

Note that time markers must be positioned within the time limits of the trace window in the graph display. If a time outside of the display limits is entered, the marker will be placed at the first or last time position as appropriate.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber**

**TimePosition**

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadArrayMarkerPower()

```
EXPORT int
PwrSnsr_ReadArrayMarkerPower (
                                SessionID      Vi,
```

```

const char *      Channel,
float *           AvgPower,
PwrSnsrCondCode
Enum *          AvgPowerCondCode,
float *           MaxPower,
PwrSnsrCondCode
Enum *          MaxPowerCondCode,
float *           MinPower,
PwrSnsrCondCode
Enum *          MinPowerCondCode,
float *           PkToAvgRatio,
PwrSnsrCondCode
Enum *          PkToAvgRatioCondCode,
float *           Marker1Power,
PwrSnsrCondCode
Enum *          Marker1PowerCondCode,
float *           Marker2Power,
PwrSnsrCondCode
Enum *          Marker2PowerCondCode,
float *           MarkerRatio,
PwrSnsrCondCode
Enum *          MarkerRatioCondCode
    
```

)  
Returns an array of the current marker measurements for the specified channel.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>AvgPower</b>	Average power between the markers.
<b>AvgPowerCondCode</b>	Condition code.
<b>MaxPower</b>	Maximum power between the markers.
<b>MaxPowerCondCode</b>	Condition code.
<b>MinPower</b>	Minimum power between the markers.
<b>MinPowerCondCode</b>	Condition code.
<b>PkToAvgRatio</b>	The ratio of peak to average power between the markers.
<b>PkToAvgRatioCondCode</b>	Condition code.
<b>Marker1Power</b>	The power at Marker 1.
<b>Marker1PowerCondCode</b>	Condition code.

**Marker2Power** The power at Marker 2.  
**Marker2PowerCondCode** Condition code.  
**MarkerRatio** Ratio of power at Marker 1 and power at Marker 2.  
**MarkerRatioCondCode** Condition code.  
**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadIntervalAvg()**

```
EXPORT int
PwrSnsr_ReadIntervalAvg (
    SessionID Vi,
    const char * Channel,
    PwrSnsrCondCode Enum *,
    float * Val
)
```

Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.  
**Channel** Channel number. For single instruments, set this to "CH1".  
**CondCode** Condition code for the measurement.  
**Val** Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadIntervalFilteredMax()**

```
EXPORT int
PwrSnsr_ReadIntervalFilteredMax (
    SessionID Vi,
    const char * Channel,
```

**PwrSnsrCondCode**  
**Enum \*** CondCode,  
float \* Val

)  
Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadIntervalFilteredMin()**

```

EXPORT int
PwrSnsr_ReadInterva
FilteredMin      (
SessionID      Vi,
const char *    Channel,
PwrSnsrCondCode
Enum *        CondCode,
float *        Val
)
    
```

Return the minmum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMax()

```

EXPORT int
PwrSnsr_ReadInterva
IMax          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *      CondCode,
                float *              Val
            )
    
```

Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMaxAvg()

```

EXPORT int
PwrSnsr_ReadInterva
IMaxAvg      (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *      CondCode,
                float *              Val
            )
    
```

Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.  
Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMin()

```
EXPORT int
PwrSnsr_ReadInterva
IMin          (
                SessionID      Vi,
                const char *    Channel,
                PwrSnsrCondCode Enum * CondCode,
                float *         Val
            )
```

Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.  
Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMinAvg()

```
EXPORT int
PwrSnsr_ReadInterva
IMinAvg      (
                SessionID      Vi,
```

const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* CondCode,  
float \* Val

)  
Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadIntervalPkToAvg()**

```
EXPORT int
PwrSnsr_ReadInterva
IPkToAvg          (
                    SessionID      Vi,
                    const char *   Channel,
                    PwrSnsrCondCode
                    Enum *       CondCode,
                    float *        Val
                    )
```

Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadMarkerAverage()**

```

EXPORT int
PwrSnsr_ReadMarker
Average          (
                SessionID          Vi,
                const char *        Channel,
                int                  Marker,
                PwrSnsrCondCode    CondCode,
                Enum *              Val,
                float *              Val
                )
    
```

For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Marker** Marker number.
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_ReadMarkerDelta()**

```

EXPORT int
PwrSnsr_ReadMarker
Delta          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode    CondCode,
                Enum *              Val,
                float *              Val
                )
    
```

Return the difference between MK1 and MK2. The units will be the same as marker units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadMarkerMax()**

```

EXPORT int
PwrSnsr_ReadMarker
Max          (
                SessionID          Vi,
                const char *        Channel,
                int                  Marker,
                PwrSnsrCondCode
Enum *          CondCode,
                float *              Val
            )
    
```

For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Marker** Marker number.
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadMarkerMin()**

```

EXPORT int
PwrSnsr_ReadMarker
Min          (
                SessionID          Vi,
                const char *        Channel,
                int                  Marker,
                PwrSnsrCondCode
Enum *          CondCode,
                float *              Val
            )
    
```

For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Marker** Marker number.
- CondCode** Condition code for the measurement. Condition code.
- Val** measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadMarkerRatio()**

```

EXPORT int
PwrSnsr_ReadMarker
Ratio          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *          CondCode,
                float *              Val
            )
    
```

Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_ReadMarkerRDelta()

```

EXPORT int
PwrSnsr_ReadMarker
RDelta          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *        CondCode,
                float *              Val
                )
    
```

Return the difference between MK2 and MK1. The units will be the same as marker units.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement. Condition code.

**Val** Measurement value.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_ReadMarkerRRatio()

```

EXPORT int
PwrSnsr_ReadMarker
RRatio          (
                SessionID          Vi,
                const char *        Channel,
    
```

**PwrSnsrCondCode**

**Enum \*** CondCode,  
float \* Val

)  
Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement. Condition code.
- Val** Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetMarkerPixelPosition()**

```
EXPORT int
PwrSnsr_SetMarkerPixelPosition (
                                SessionID      Vi,
                                int               MarkerNumber,
                                int               PixelPosition
                                )
```

Set the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- MarkerNumber**
- PixelPosition**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetMarkerTimePosition()

```

EXPORT int
PwrSnsr_SetMarkerTimePosition (
                                SessionID      Vi,
                                int             MarkerNumber,
                                float          TimePosition
                                )
    
```

Set the time (x-axis-position) of the selected marker relative to the trigger.

Note that time markers must be positioned within the time limits of the trace window in the graph display. If a time outside of the display limits is entered, the marker will be placed at the first or last time position as appropriate.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber**

**TimePosition**

**Returns**

Success (0) or error code.

Generated by  1.8.15

## 1.9 Display Functions

# Power Sensor Library 1.1.0

[Functions](#)

## Display Functions

Functions	
int <b>EXPORT</b>	<a href="#">PwrSnsr_GetVerticalCenter</a> (SessionID Vi, const char *Channel, float *VerticalCenter)

	Gets vertical center based on current units: arg = (range varies by units) <a href="#">More...</a>
int EXPORT	<a href="#">PwrSnsr_SetVerticalCenter</a> (SessionID Vi, const char *Channel, float VerticalCenter)
	Sets vertical center based on current units: arg = (range varies by units) <a href="#">More...</a>
int EXPORT	<a href="#">PwrSnsr_GetVerticalScale</a> (SessionID Vi, const char *Channel, float *VerticalScale)
	Gets vertical scale based on current units: arg = (range varies by units) <a href="#">More...</a>
int EXPORT	<a href="#">PwrSnsr_SetVerticalScale</a> (SessionID Vi, const char *Channel, float VerticalScale)
	Sets vertical scale based on current units: arg = (range varies by units) <a href="#">More...</a>

## Detailed Description

---

Display functions

## Function Documentation

---

### [PwrSnsr\\_GetVerticalCenter\(\)](#)

```
int EXPORT
PwrSnsr_GetVerticalCenter (
    SessionID Vi,
    const char *Channel,
    float *VerticalCenter
)
```

Gets vertical center based on current units: arg = (range varies by units)

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**VerticalCenter** Vertical center in units

**Returns**  
Success (0) or error code.

◆ **PwrSnsr\_GetVerticalScale()**

```
int EXPORT
PwrSnsr_GetVertical
Scale          (          SessionID          Vi,
                  const char *          Channel,
                  float *          VerticalScale
                )
```

Gets vertical scale based on current units: arg = (range varies by units)

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**VerticalScale** Vertical scale in units

**Returns**  
Success (0) or error code.

◆ **PwrSnsr\_SetVerticalCenter()**

```
int EXPORT
PwrSnsr_SetVertical
Center          (          SessionID          Vi,
                  const char *          Channel,
                  float          VerticalCenter
                )
```

Sets vertical center based on current units: arg = (range varies by units)

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**VerticalCenter** Vertical center in units

**Returns**  
Success (0) or error code.

◆ **PwrSnsr\_SetVerticalScale()**

```
int EXPORT
PwrSnsr_SetVertical
Scale          (          SessionID          Vi,
                  const char *          Channel,
                  float          VerticalScale
                )
```

Sets vertical scale based on current units: arg = (range varies by units)

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**VerticalScale** Vertical scale in units

**Returns**  
Success (0) or error code.

Generated by  1.8.15

1.10 **Statistical Mode**

**Power Sensor Library** 1.1.0

[Functions](#)

**Statistical Mode**

[Functions](#)

EXPORT int	<a href="#">PwrSnsr_GetHorizontalOffset</a> ( <b>SessionID</b> Vi, const char *Channel, double *HorizontalOffset)
	Get the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dB <sub>r</sub> (decibels relative). <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetHorizontalOffset</a> ( <b>SessionID</b> Vi, const char *Channel, double HorizontalOffset)
	Set the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dB <sub>r</sub> (decibels relative). <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetHorizontalScale</a> ( <b>SessionID</b> Vi, const char *Channel, double *HorizontalScale)
	Get the statistical mode horizontal scale in dB/Div. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetHorizontalScale</a> ( <b>SessionID</b> Vi, const char *Channel, double HorizontalScale)
	Set the statistical mode horizontal scale in dB/Div. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchCCDFTrace</a> ( <b>SessionID</b> Vi, const char *Channel, int TraceBufferSize, float Trace[], int *TraceActualSize)
	Returns the points in the CCDF trace. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_StatModeReset</a> ( <b>SessionID</b> Vi, const char *Channel)
	Resets statistical capturing mode by clearing the buffers and restarting the acquisition timer. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_FetchStatMeasurementArray</a> ( <b>SessionID</b> Vi, const char *Channel, double *Pavg, <b>PwrSnsrCondCodeEnum</b> *PavgCond, double *Ppeak,

	<p><b>PwrSnsrCondCodeEnum</b> *PpeakCond, double *Pmin, <b>PwrSnsrCondCodeEnum</b> *PminCond, double *PkToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PkToAvgRatioCond, double *CursorPwr, <b>PwrSnsrCondCodeEnum</b> *CursorPwrCond, double *CursorPct, <b>PwrSnsrCondCodeEnum</b> *CursorPctCond, double *SampleCount, <b>PwrSnsrCondCodeEnum</b> *SampleCountCond, double *SecondsRun, <b>PwrSnsrCondCodeEnum</b> *SecondsRunCond)</p>
	<p>Returns an array of the current automatic statistical measurements performed on a sample population. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_FetchCCDFPower</a> (<b>SessionID</b> Vi, const char *Channel, double Percent, <b>PwrSnsrCondCodeEnum</b> *CondCode, double *Val)</p>
	<p>Return relative power (in dB) for a given percent on the CCDF plot. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_FetchCCDFPercent</a> (<b>SessionID</b> Vi, const char *Channel, double Power, <b>PwrSnsrCondCodeEnum</b> *CondCode, double *Val)</p>
	<p>Return relative power (in dB) for a given percent on the CCDF plot. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_GetCapture</a> (<b>SessionID</b> Vi, const char *Channel, int *Capture)</p>
	<p>Get whether statistical capture is enabled. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_SetCapture</a> (<b>SessionID</b> Vi, const char *Channel, int Capture)</p>
	<p>Set whether statistical capture is enabled. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_GetGating</a> (<b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrStatGatingEnum</b> *Gating)</p>

	Get whether statistical capture is enabled. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetGating</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrStatGatingEnum</b> Gating)
	Set whether the stational capture is gated by markers or free-running. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTermAction</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrTermActionEnum</b> *TermAction)
	Get the termination action for statistical capturing. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTermAction</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrTermActionEnum</b> TermAction)
	Set the termination action for statistical capturing. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTermCount</a> ( <b>SessionID</b> Vi, const char *Channel, double *TermCount)
	Get the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetTermCount</a> ( <b>SessionID</b> Vi, const char *Channel, double TermCount)
	Set the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTermTime</a> ( <b>SessionID</b> Vi, const char *Channel, int *TermTime)
	Get the termination time in seconds for statistical capturing. After the time has elapsed, the action determined by TermAction is taken. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetTermTime</b></a> ( <b>SessionID</b> Vi, const char *Channel, int TermTime)
	Set the termination time in seconds (1 - 3600) for statistical capturing. After the time has elapsed, the action determined by TermAction is taken. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetCCDFTraceCount</b></a> ( <b>SessionID</b> Vi, const char *Channel, int *TraceCount)
	Get the number of points in the CCDF trace plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetCCDFTraceCount</b></a> ( <b>SessionID</b> Vi, const char *Channel, int TraceCount)
	Set the number of points (1 - 16384) in the CCDF trace plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_FetchCursorPercent</b></a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, double *Val)
	Returns the percent CCDF at the cursor. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_FetchCursorPower</b></a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, double *Val)
	Returns the power CCDF in dB at the cursor. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetPercentPosition</b></a> ( <b>SessionID</b> Vi, const char *Channel, double *PercentPosition)
	Get the cursor percent on the CCDF plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetPercentPosition</b></a> ( <b>SessionID</b> Vi, const char *Channel, double PercentPosition)

	Set the cursor percent on the CCDF plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetPowerPosition</a> ( <b>SessionID</b> Vi, const char *Channel, double PowerPosition)
	Set the cursor power in dB on the CCDF plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetPowerPosition</a> ( <b>SessionID</b> Vi, const char *Channel, double *PowerPosition)
	Get the cursor power in dB on the CCDF plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetAcqStatusArray</a> ( <b>SessionID</b> Vi, const char *Channel, int *SweepLength, double *SampleRate, double *SweepRate, double *SweepTime, double *StartTime, int *StatusWord)
	Returns data about the status of the acquisition system. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetDiagStatusArray</a> ( <b>SessionID</b> Vi, const char *Channel, float *DetectorTemp, float *CpuTemp, float *MioVoltage, float *VccInt10, float *VccAux18, float *Vcc50, float *Vcc25, float *Vcc33)
	Returns diagnostic data. <a href="#">More...</a>

## Detailed Description

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Statmode functions

## Function Documentation

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### ◆ [PwrSnsr\\_FetchCCDFPercent\(\)](#)

```
EXPORT int
PwrSnsr_FetchCCDF
Percent      (

```

```
SessionID   Vi,
const char * Channel,
double      Power,
PwrSnsrCondCode
Enum *      CondCode,
double *    Val
```

Return relative power (in dB) for a given percent on the CCDF plot.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Power** Relative power in dB
- CondCode** Condition code for the measurement.
- Val** Percent measurement at power.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchCCDFPower()**

```
EXPORT int
PwrSnsr_FetchCCDF
Power      (

```

```
SessionID   Vi,
const char * Channel,
double      Percent,
PwrSnsrCondCode
Enum *      CondCode,
double *    Val
```

Return relative power (in dB) for a given percent on the CCDF plot.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**Percent** Statistical percent to retrieve power from.  
**CondCode** Condition code for the measurement.  
**Val** relative power at percent.  
**Returns**  
 Success (0) or error code.

## ◆ PwrSnsr\_FetchCCDFTrace()

```
EXPORT int
PwrSnsr_FetchCCDFTrace (
    SessionID          Vi,
    const char *      Channel,
    int                TraceBufferSize,
    float              Trace[],
    int *              TraceActualSize
)
```

Returns the points in the CCDF trace.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TraceBufferSize**  
**Trace**  
**TraceActualSize**  
**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchCursorPercent()

```
EXPORT int
PwrSnsr_FetchCursorPercent (
    SessionID          Vi,
    const char *      Channel,
    PwrSnsrCondCode Enum * CondCode,
    double *          Val
)
```

Returns the percent CCDF at the cursor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.
- Val**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchCursorPower()**

```

EXPORT int
PwrSnsr_FetchCurso
rPower          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *        CondCode,
                double *            Val
                )
    
```

Returns the power CCDF in dB at the cursor.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.
- Val**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchStatMeasurementArray()**

```

EXPORT int
PwrSnsr_FetchStatM
easurementArray (
                SessionID          Vi,
    
```

```

const char *      Channel,
double *          Pavg,
PwrSnsrCondCode
Enum *          PavgCond,
double *          Ppeak,
PwrSnsrCondCode
Enum *          PpeakCond,
double *          Pmin,
PwrSnsrCondCode
Enum *          PminCond,
double *          PkToAvgRatio,
PwrSnsrCondCode
Enum *          PkToAvgRatioCond,
double *          CursorPwr,
PwrSnsrCondCode
Enum *          CursorPwrCond,
double *          CursorPct,
PwrSnsrCondCode
Enum *          CursorPctCond,
double *          SampleCount,
PwrSnsrCondCode
Enum *          SampleCountCond,
double *          SecondsRun,
PwrSnsrCondCode
Enum *          SecondsRunCond
    
```

)  
 Returns an array of the current automatic statistical measurements performed on a sample population.

Measurements performed are: long term average, peak and minimum amplitude, peak-to-average ratio, amplitude at the CCDF percent cursor, statistical percent at the CCDF power cursor, and the sample population size in samples. Note the peak-to-average ratio is returned in dB for logarithmic channel units, and percent for all other channel units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Pavg** Long term average power in channel units.

<b>PavgCond</b>	Condition code.
<b>Ppeak</b>	Peak power in channel units.
<b>PpeakCond</b>	Condition code.
<b>Pmin</b>	Minimum power in channel units.
<b>PminCond</b>	Condition code.
<b>PkToAvgRatio</b>	Peak-to-average power in percent or dB.
<b>PkToAvgRatioCond</b>	Condition code.
<b>CursorPwr</b>	Power at the cursor in channel units.
<b>CursorPwrCond</b>	Condition code.
<b>CursorPct</b>	Statistical percent at the cursor.
<b>CursorPctCond</b>	Condition code.
<b>SampleCount</b>	Population size in samples.
<b>SampleCountCond</b>	Condition code.
<b>SecondsRun</b>	Number of seconds the measurement has run.
<b>SecondsRunCond</b>	Condition code.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetAcqStatusArray()**

```

EXPORT int
PwrSnsr_GetAcqStat
usArray          (
                  SessionID
const char *
int *
double *
double *
double *
double *
int *
                  Vi,
                  Channel,
                  SweepLength,
                  SampleRate,
                  SweepRate,
                  SweepTime,
                  StartTime,
                  StatusWord
                  )
    
```

Returns data about the status of the acquisition system.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".

**SweepLength**

**SampleRate**

**SweepRate**

**SweepTime**

**StartTime**

**StatusWord**

**Returns**

Success (0) or error code.

Returns the number of points in the trace.

Returns the sample rate.

Returns the number of triggered sweeps per second.

Returns the sweep time for the trace.

Returns the start time relative to the trigger.

Internal use - acquisition system status word.

### ◆ PwrSnsr\_GetCapture()

**EXPORT int**

PwrSnsr\_GetCapture (

**SessionID**

const char \*

int \*

Vi,

Channel,

Capture

)

Get whether statistical capture is enabled.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Capture**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetCCDFTraceCount()

**EXPORT int**

PwrSnsr\_GetCCDFTraceCount (

**SessionID**

const char \*

int \*

Vi,

Channel,

TraceCount

)

Get the number of points in the CCDF trace plot.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TraceCount**

**Returns** Success (0) or error code.

◆ PwrSnsr\_GetDiagStatusArray()

```
EXPORT int
PwrSnsr_GetDiagStat
usArray      (
```

<b>SessionID</b>	Vi,
const char *	Channel,
float *	DetectorTemp,
float *	CpuTemp,
float *	MioVoltage,
float *	VccInt10,
float *	VccAux18,
float *	Vcc50,
float *	Vcc25,
float *	Vcc33

Returns diagnostic data.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**DetectorTemp** Temperature in degrees C at the RF detector.

**CpuTemp** Temperature of the CPU in degrees C.

**MioVoltage** Voltage at the Multi I/O port.

**VccInt10** Vcc 10 voltage.

**VccAux18** Vcc Aux 18 voltage.

**Vcc50** Vcc 50 voltage.

**Vcc25** Vcc 25 voltage.

**Vcc33** Vcc 33 voltage.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetGating()

```

EXPORT int
PwrSnsr_GetGating (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrStatGatingE
    num *              Gating
)
    
```

Get whether statistical capture is enabled.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1". whether the statical capture is gated by markers or free-running.

**Gating**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetHorizontalOffset()

```

EXPORT int
PwrSnsr_GetHorizont
alOffset (
    SessionID          Vi,
    const char *       Channel,
    double *           HorizontalOffset
)
    
```

Get the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative).

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**HorizontalOffset**

## Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetHorizontalScale()

```

EXPORT int
PwrSnsr_GetHorizontalScale (
                                SessionID
                                const char *
                                double *
                                Vi,
                                Channel,
                                HorizontalScale
)
    
```

Get the statistical mode horizontal scale in dB/Div.

## Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- HorizontalScale**

## Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetPercentPosition()

```

EXPORT int
PwrSnsr_GetPercentPosition (
                                SessionID
                                const char *
                                double *
                                Vi,
                                Channel,
                                PercentPosition
)
    
```

Get the cursor percent on the CCDF plot.

## Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1". Channel number. For single instruments, set this to 1.
- PercentPosition**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetPowerPosition()**

```

EXPORT int
PwrSnsr_GetPowerP
osition          (
                                SessionID
                                const char *
                                double *
                                Vi,
                                Channel,
                                PowerPosition
                                )
    
```

Get the cursor power in dB on the CCDF plot.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- PowerPosition**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetTermAction()**

```

EXPORT int
PwrSnsr_GetTermAct
ion          (
                                SessionID
                                const char *
                                PwrSnsrTermAction
                                Enum *
                                Vi,
                                Channel,
                                TermAction
                                )
    
```

Get the termination action for statistical capturing.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TermAction**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTermCount()**

```

EXPORT int
PwrSnsr_GetTermCo
unt          (
                SessionID          Vi,
                const char *        Channel,
                double *             TermCount
            )
    
```

Get the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TermCount**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTermTime()**

```

EXPORT int
PwrSnsr_GetTermTi
me          (
                SessionID          Vi,
                const char *        Channel,
                int *                TermTime
            )
    
```

Get the termination time in seconds for statistical capturing. After the time has elapsed, the action determined by TermAction is taken.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**TermTime**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetCapture()**

```
EXPORT int
PwrSnsr_SetCapture (
    SessionID      Vi,
    const char *   Channel,
    int            Capture
)
```

Set whether statistical capture is enabled.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Capture**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetCCDFTraceCount()**

```
EXPORT int
PwrSnsr_SetCCDFTraceCount (
    SessionID      Vi,
    const char *   Channel,
    int            TraceCount
)
```

Set the number of points (1 - 16384) in the CCDF trace plot.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TraceCount**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetGating()

```
EXPORT int
PwrSnsr_SetGating (
    SessionID          Vi,
    const char *      Channel,
    PwrSnsrStatGatingE num    Gating
)
```

Set whether the statical capture is gated by markers or free-running.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Gating**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetHorizontalOffset()

```
EXPORT int
PwrSnsr_SetHorizontalOffset (
    SessionID          Vi,
    const char *      Channel,
    double             HorizontalOffset
)
```

Set the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative).

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- HorizontalOffset**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetHorizontalScale()

```

EXPORT int
PwrSnsr_SetHorizontalScale (
                                SessionID          Vi,
                                const char *          Channel,
                                double                HorizontalScale
                                )
    
```

Set the statistical mode horizontal scale in dB/Div.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- HorizontalScale**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetPercentPosition()

```

EXPORT int
PwrSnsr_SetPercentPosition (
                                SessionID          Vi,
                                const char *          Channel,
                                double                PercentPosition
                                )
    
```

Set the cursor percent on the CCDF plot.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- PercentPosition**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetPowerPosition()**

```

EXPORT int
PwrSnsr_SetPowerP
osition          (
                                SessionID          Vi,
                                const char *          Channel,
                                double                PowerPosition
                                )
    
```

Set the cursor power in dB on the CCDF plot.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- PowerPosition**

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetTermAction()**

```

EXPORT int
PwrSnsr_SetTermAct
ion          (
                                SessionID          Vi,
                                const char *          Channel,
                                PwrSnsrTermAction
                                Enum                TermAction
                                )
    
```

Set the termination action for statistical capturing.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TermAction**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTermCount()

```

EXPORT int
PwrSnsr_SetTermCo
unt          (
                SessionID          Vi,
                const char *        Channel,
                double               TermCount
            )
    
```

Set the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TermCount**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTermTime()

```

EXPORT int
PwrSnsr_SetTermTi
me          (
                SessionID          Vi,
                const char *        Channel,
                int                  TermTime
            )
    
```

Set the termination time in seconds (1 - 3600) for statistical capturing. After the time has elapsed, the action determined by TermAction is taken.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- TermTime**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_StatModeReset()

```
EXPORT int
PwrSnsr_StatModeReset (
    SessionID Vi,
    const char * Channel
)
```

Resets statistical capturing mode by clearing the buffers and restarting the acquisition timer.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**Returns**

Success (0) or error code.

Generated by  1.8.15

## 1.11 Sensor Info

# Power Sensor Library 1.1.0

[Functions](#)

## Sensor Info

Functions	
EXPORT int	<a href="#">PwrSnsr_GetManufactureDate</a> ( <b>SessionID</b> Vi, const char *Channel, int ManufactureDateBufferSize, char ManufactureDate[])
	Date the sensor was manufactured in the following format YYYYmmDD. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetImpedance</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *Impedance)
	Input impedance of the sensor. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetPeakPowerMax</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *PeakPowerMax)
	Maximum power level the sensor can measure. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetPeakPowerMin</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *PeakPowerMin)
	Minimum power level the sensor can measure. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetAttenuation</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *Attenuation)
	Attenuation in dB for the sensor. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetFactoryCalDate</b></a> ( <b>SessionID</b> Vi, const char *Channel, int FactoryCalDateBufferSize, char FactoryCalDate[])
	The date (YYYYmmDD) the last time the sensor was calibrated at the factory. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMinimumTrig</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *MinimumTrig)
	Minimum internal trigger level in dBm. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMinFreqHighBandwidth</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *MinFreqHighBandwidth)
	Minimum frequency of RF the sensor can measure in high bandwidth. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMaxFreqHighBandwidth</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *MaxFreqHighBandwidth)
	Maximum frequency carrier the sensor can measure in high bandwidth. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMinFreqLowBandwidth</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *MinFreqLowBandwidth)
	Minimum frequency carrier the sensor can measure in low bandwidth. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMaxFreqLowBandwidth</b></a> ( <b>SessionID</b> Vi, const char *Channel, float *MaxFreqLowBandwidth)
	Maximum frequency carrier the sensor can measure in low bandwidth. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetFpgaVersion</b></a> ( <b>SessionID</b> Vi, const char *Channel, int ValBufferSize, char Val[])
	Get the sensor FPGA version. <a href="#">More...</a>

## Detailed Description

Sensor info functions

## Function Documentation

### [◆](#) PwrSnsr\_GetAttenuation()

```

EXPORT int
PwrSnsr_GetAttenuati
on                (
                    SessionID
                    const char *
                    float *
                    Vi,
                    Channel,
                    Attenuation
                )
    
```

Attenuation in dB for the sensor.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Attenuation**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetFactoryCalDate()**

```
EXPORT int
PwrSnsr_GetFactory
CalDate          (          SessionID          Vi,
                   const char *          Channel,
                   int          FactoryCalDateBuffer
                   char          Size,
                   FactoryCalDate[]
                   )
```

The date (YYYYmmDD) the last time the sensor was calibrated at the factory.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**FactoryCalDateBufferSize** Size of FactoryCalDate in bytes.

**FactoryCalDate**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetFpgaVersion()**

```
EXPORT int
PwrSnsr_GetFpgaVer
sion          (          SessionID          Vi,
                   const char *          Channel,
                   int          ValBufferSize,
                   char          Val[]
                   )
```

Get the sensor FPGA version.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Size of Val in bytes

**Val** Buffer for storing the version

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_GetImpedance()

```
EXPORT int
PwrSnsr_GetImpedance (
    SessionID          Vi,
    const char *       Channel,
    float *            Impedance
)
```

Input impedance of the sensor.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Impedance**

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_GetManufactureDate()

```
EXPORT int
PwrSnsr_GetManufactureDate (
    SessionID          Vi,
    const char *       Channel,
    int                ManufactureDateBufferSize,
    char               ManufactureDate[]
)
```

Date the sensor was manufactured in the following format YYYYmmDD.

## Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- ManufactureDateBufferSize** Size of ManufactureDate in bytes.
- ManufactureDate** Return value.

## Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetMaxFreqHighBandwidth()

```
EXPORT int
PwrSnsr_GetMaxFreqHighBandwidth (
    SessionID      Vi,
    const char *   Channel,
    float *        MaxFreqHighBandwidth
)
```

Maximum frequency carrier the sensor can measure in high bandwidth.

## Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- MaxFreqHighBandwidth**

## Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetMaxFreqLowBandwidth()

```
EXPORT int
PwrSnsr_GetMaxFreqLowBandwidth (
    SessionID      Vi,
    const char *   Channel,
    float *        MaxFreqLowBandwidth
)
```

Maximum frequency carrier the sensor can measure in low bandwidth.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- MaxFreqLowBandwidth**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetMinFreqHighBandwidth()**

```
EXPORT int
PwrSnsr_GetMinFreqHighBandwidth (
    SessionID          Vi,
    const char *       Channel,
    float *            MinFreqHighBandwidth
)
```

Minimum frequency of RF the sensor can measure in high bandwidth.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- MinFreqHighBandwidth**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetMinFreqLowBandwidth()**

```
EXPORT int
PwrSnsr_GetMinFreqLowBandwidth (
    SessionID          Vi,
    const char *       Channel,
    float *            MinFreqLowBandwidth
)
```

Minimum frequency carrier the sensor can measure in low bandwidth.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- MinFreqLowBandwidth**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetMinimumTrig()**

```
EXPORT int
PwrSnsr_GetMinimumTrig (
    SessionID          Vi,
    const char *      Channel,
    float *           MinimumTrig
)
```

Minimum internal trigger level in dBm.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- MinimumTrig**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetPeakPowerMax()**

```
EXPORT int
PwrSnsr_GetPeakPowerMax (
    SessionID          Vi,
    const char *      Channel,
    float *           PeakPowerMax
)
```

Maximum power level the sensor can measure.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakPowerMax**

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetPeakPowerMin()**

```
EXPORT int
PwrSnsr_GetPeakPowerMin (
    SessionID          Vi,
    const char *       Channel,
    float *             PeakPowerMin
)
```

Minimum power level the sensor can measure.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakPowerMin**

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.12 User Calibration**

# Power Sensor Library 1.1.0

[Functions](#)

## User Calibration

Functions	
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SaveUserCal</b></a> ( <b>SessionID Vi</b> , const char *Channel)
	Instructs power meter to save the value of fixed cal, zero, and skew values. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_ClearUserCal</b></a> ( <b>SessionID Vi</b> , const char *Channel)
	Resets the value of fixed cal, zero, and skew to factory defaults. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetExternalSkew</b></a> ( <b>SessionID Vi</b> , const char *Channel, float *External)
	Gets the skew in seconds for the external trigger. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetExternalSkew</b></a> ( <b>SessionID Vi</b> , const char *Channel, float External)
	Sets the skew in seconds for the external trigger. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetSlaveSkew</b></a> ( <b>SessionID Vi</b> , const char *Channel, float *SlaveSkew)
	Gets the skew in seconds for the slave trigger. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetSlaveSkew</b></a> ( <b>SessionID Vi</b> , const char *Channel, float SlaveSkew)
	Sets the skew in seconds for the slave trigger. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetInternalSkew</b></a> ( <b>SessionID Vi</b> , const char *Channel, float *InternalSkew)
	Gets the skew in seconds for the internal trigger. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#">PwrSnsr_SetInternalSkew</a> ( <b>SessionID</b> Vi, const char *Channel, float InternalSkew)
	Sets the skew in seconds for the internal trigger. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_Zero</a> ( <b>SessionID</b> Vi, const char *Channel)
	Performs a zero offset null adjustment. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ZeroQuery</a> ( <b>SessionID</b> Vi, const char *Channel, int *Val)
	Performs a zero offset null adjustment and returns true if successful. <a href="#">More...</a>

## Detailed Description

---

User calibration functions

## Function Documentation

---

### [◆](#) PwrSnsr\_ClearUserCal()

```
EXPORT int
PwrSnsr_ClearUserCal (
    SessionID Vi,
    const char * Channel
)
```

Resets the value of fixed cal, zero, and skew to factory defaults.

#### Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetExternalSkew()

```

EXPORT int
PwrSnsr_GetExternal
Skew      (
                SessionID      Vi,
                const char *    Channel,
                float *         External
            )
    
```

Gets the skew in seconds for the external trigger.

### Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- External** Trigger skew in seconds (-1e-6 to 1e-6).

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetInternalSkew()

```

EXPORT int
PwrSnsr_GetInternal
Skew      (
                SessionID      Vi,
                const char *    Channel,
                float *         InternalSkew
            )
    
```

Gets the skew in seconds for the internal trigger.

### Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- InternalSkew** Trigger skew in seconds (-1e-6 to 1e-6).

### Returns

Success (0) or error code.

◆ PwrSnsr\_GetSlaveSkew()

```

EXPORT int
PwrSnsr_GetSlaveSkew (
    SessionID          Vi,
    const char *      Channel,
    float *            SlaveSkew
)
    
```

Gets the skew in seconds for the slave trigger.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- SlaveSkew** Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

◆ PwrSnsr\_SaveUserCal()

```

EXPORT int
PwrSnsr_SaveUserCal (
    SessionID          Vi,
    const char *      Channel
)
    
```

Instructs power meter to save the value of fixed cal, zero, and skew values.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**Returns**

Success (0) or error code.

◆ PwrSnsr\_SetExternalSkew()

```

EXPORT int
PwrSnsr_SetExternal
Skew          (
                SessionID
                const char *
                float
                Vi,
                Channel,
                External
            )
    
```

Sets the skew in seconds for the external trigger.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- External** Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetInternalSkew()**

```

EXPORT int
PwrSnsr_SetInternalS
kew          (
                SessionID
                const char *
                float
                Vi,
                Channel,
                InternalSkew
            )
    
```

Sets the skew in seconds for the internal trigger.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- InternalSkew** Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetSlaveSkew()**

```

EXPORT int
PwrSnsr_SetSlaveSkew (
    SessionID          Vi,
    const char *       Channel,
    float              SlaveSkew
)
    
```

Sets the skew in seconds for the slave trigger.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- SlaveSkew** Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_Zero()**

```

EXPORT int
PwrSnsr_Zero (
    SessionID          Vi,
    const char *       Channel
)
    
```

Performs a zero offset null adjustment.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ZeroQuery()**

```

EXPORT int
PwrSnsr_ZeroQuery (
    SessionID          Vi,
    const char *       Channel,
    int *              Val
)
    
```

)  
 Performs a zero offset null adjustment and returns true if successful.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Val** Boolean value for operation success or failure.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.13 Trace Functions**

# Power Sensor Library 1.1.0

[Functions](#)

## Trace Functions

Functions	
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTimePerPoint</a> ( <b>SessionID</b> Vi, const char *Channel, float *TimePerPoint)
	Get time spacing for each waveform point in seconds. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSweepTime</a> ( <b>SessionID</b> Vi, const char *Channel, float *SweepTime)
	Get sweep time for the trace in seconds. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetChanTraceCount</a> ( <b>SessionID</b> Vi, const char *Channel, int *TraceCount)

	Get the number of points in the CCDF trace plot. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTraceStartTime</a> ( <b>SessionID</b> Vi, const char *Channel, float *TraceStartTime)
	Get time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchDistal</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the actual detected power of the distal level in the current channel units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchMesial</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the actual detected power of the mesial level in the current channel units. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_FetchProximal</a> ( <b>SessionID</b> Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the actual detected power of the proximal level in the current channel units. <a href="#">More...</a>

## Detailed Description

---

Trace functions

## Function Documentation

---

**◆ PwrSnsr\_FetchDistal()**

```

EXPORT int
PwrSnsr_FetchDistal (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

Returns the actual detected power of the distal level in the current channel units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.
- Val** Detected power of the distal level in the current channel units.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchMesial()**

```

EXPORT int
PwrSnsr_FetchMesial (
    SessionID          Vi,
    const char *       Channel,
    PwrSnsrCondCode  Enum * CondCode,
    float *            Val
)
    
```

Returns the actual detected power of the mesial level in the current channel units.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- CondCode** Condition code for the measurement.

**Val** Detected power of the mesial level in the current channel units.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchProximal()

```

EXPORT int
PwrSnsr_FetchProxi
mal          (
                SessionID          Vi,
                const char *        Channel,
                PwrSnsrCondCode
Enum *      CondCode,
                float *              Val
            )
    
```

Returns the actual detected power of the proximal level in the current channel units.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.

**Val** Detected power of the proximal level in the current channel units.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetChanTraceCount()

```

EXPORT int
PwrSnsr_GetChanTr
aceCount     (
                SessionID          Vi,
                const char *        Channel,
                int *                TraceCount
            )
    
```

Get the number of points in the CCDF trace plot.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TraceCount** The number of points in the CCDF trace plot.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_GetSweepTime()

```
EXPORT int
PwrSnsr_GetSweepTime (
    SessionID          Vi,
    const char *      Channel,
    float *            SweepTime
)
```

Get sweep time for the trace in seconds.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**SweepTime** Sweep time for the trace in seconds.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_GetTimePerPoint()

```
EXPORT int
PwrSnsr_GetTimePerPoint (
    SessionID          Vi,
    const char *      Channel,
    float *            TimePerPoint
)
```

Get time spacing for each waveform point in seconds.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TimePerPoint** Time spacing for each waveform point in seconds.

**Returns**  
Success (0) or error code.

**◆ PwrSnsr\_GetTraceStartTime()**

```
EXPORT int
PwrSnsr_GetTraceStartTime (
    SessionID          Vi,
    const char *       Channel,
    float *            TraceStartTime
)
```

Get time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TraceStartTime** Time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information.

**Returns**  
Success (0) or error code.

Generated by  1.8.15

**1.14 Multiple Pulse**

# Power Sensor Library 1.1.0

[Data Structures](#) | [Typedefs](#) | [Functions](#)

## Multiple Pulse

Data Structures	
struct	<a href="#">PulseInfo</a>
	Data structure containing pulse information. <a href="#">More...</a>
Typedefs	
typedef struct	<a href="#">PulseInfo</a> <a href="#">PulseInfo</a>
	Data structure containing pulse information. <a href="#">More...</a>
Functions	
EXPORT int	<a href="#">PwrSnsr_FetchAllMultiPulse</a> (SessionID Vi, const char *Channel, int PulseInfosSize, <a href="#">PulseInfo</a> PulseInfos[], int *PulseInfosActualSize)
	Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order). <a href="#">More...</a>

### Detailed Description

---

MultiplePulse functions

### Typedef Documentation

---

#### ◆ [PulseInfo](#)

typedef struct [PulseInfo PulseInfo](#)  
 Data structure containing pulse information.

## Function Documentation

---

### [◆](#) PwrSnsr\_FetchAllMultiPulse()

```

EXPORT int
PwrSnsr_FetchAllMult
iPulse          (
                SessionID          Vi,
                const char *      Channel,
                int                PulseInfosSize,
                PulseInfo      PulseInfos[],
                int *              PulseInfosActualSize
                )
    
```

Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order).

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PulseInfosSize</b>	Number of elements in PulseInfos array.
<b>PulseInfos</b>	Array to fill with multi pulse information.
<b>PulseInfosActualSize</b>	Actual number of valid elements in PulseInfos array.

#### Returns

Success (0) or error code.

Generated by  1.8.15

### 1.14.1 PulseInfo

# Power Sensor Library 1.1.0

[Data Fields](#)

## PulseInfo Struct Reference

[Multiple Pulse](#)

Data structure containing pulse information. [More...](#)

Data Fields	
float	<a href="#">Width</a>
float	<a href="#">Peak</a>
float	<a href="#">Min</a>
float	<a href="#">PulseAvg</a>
float	<a href="#">Position</a>
float	<a href="#">RiseProximal</a>
float	<a href="#">RiseDistal</a>
float	<a href="#">RiseTime</a>
float	<a href="#">FallProximal</a>
float	<a href="#">FallDistal</a>
float	<a href="#">FallTime</a>

### Detailed Description

---

Data structure containing pulse information.

## Field Documentation

---

### ◆ FallDistal

float FallDistal

Position in time for the distal crossing on the falling edge of the pulse.

### ◆ FallProximal

float FallProximal

Position in time for the proximal crossing on the falling edge of the pulse.

### ◆ FallTime

float FallTime

Fall time of the pulse.

### ◆ Min

float Min

Minimum instantaneous power measurement.

### ◆ Peak

float Peak

Peak (max instantaneous) power measurement.

### ◆ Position

float Position

Time position corresponding to the mesial crossing of the rising edge for the pulse.

### ◆ PulseAvg

float PulseAvg

Average power measurement for the pulse.

◆ [RiseDistal](#)

float RiseDistal  
 Position in time for the distal crossing on the rising edge of the pulse.

◆ [RiseProximal](#)

float RiseProximal  
 Position in time for the proximal crossing on the rising edge of the pulse.

◆ [RiseTime](#)

float RiseTime  
 Rise time of the pulse.

◆ [Width](#)

float Width  
 Pulse width is defined as the interval between the first and second signal crossings of the mesial line.

The documentation for this struct was generated from the following file:

- [PwrSnsrLib.h](#)

Generated by  1.8.15

1.14.2 PulseInfo

# Power Sensor Library 1.1.0

[Data Structures](#) | [Typedefs](#) | [Functions](#)

## Multiple Pulse

<a href="#">Data Structures</a>	
struct	<a href="#">PulseInfo</a>

	Data structure containing pulse information. <a href="#">More...</a>
<b>Typedefs</b>	
typedef struct <a href="#">PulseInfo</a>	<a href="#">PulseInfo</a>
	Data structure containing pulse information. <a href="#">More...</a>
<b>Functions</b>	
EXPORT int	<a href="#">PwrSnsr_FetchAllMultiPulse</a> (SessionID Vi, const char *Channel, int PulseInfosSize, <a href="#">PulseInfo</a> PulseInfos[], int *PulseInfosActualSize)
	Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order). <a href="#">More...</a>

## Detailed Description

---

MultiplePulse functions

## Typedef Documentation

---

### ◆ [PulseInfo](#)

typedef struct [PulseInfo](#) [PulseInfo](#)  
Data structure containing pulse information.

## Function Documentation

---

**◆ PwrSnsr\_FetchAllMultiPulse()**

```

EXPORT int
PwrSnsr_FetchAllMultiPulse (
    SessionID          Vi,
    const char *      Channel,
    int                PulseInfosSize,
    PulseInfo        PulseInfos[],
    int *              PulseInfosActualSize
)
    
```

Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order).

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PulseInfosSize</b>	Number of elements in PulseInfos array.
<b>PulseInfos</b>	Array to fill with multi pulse information.
<b>PulseInfosActualSize</b>	Actual number of valid elements in PulseInfos array.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.15 Memory Channels**

# Power Sensor Library 1.1.0

[Functions](#)

## Memory Channels

[Functions](#)

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SaveToMemoryChannel</b></a> ( <b>SessionID</b> Vi, const char *MemChan, const char *ChannelName)
	Saves the given channel to a memory channel. If the memory channel does not exist, a new one is created. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetMemChanArchive</b></a> ( <b>SessionID</b> Vi, const char *MemChan, int ValBufferSize, char Val[])
	Returns an XML document containing settings and readings obtained using the SaveToMemoryChannel method. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_LoadMemChanFromArchive</b></a> ( <b>SessionID</b> Vi, const char *MemChan, const char *ArchiveContent)
	Loads the named memory channel using the given archive. If the memory channel does not exist, one is created. <a href="#">More...</a>

## Detailed Description

---

Memory Channel functions

## Function Documentation

---

### [◆](#) PwrSnsr\_GetMemChanArchive()

```

EXPORT int
PwrSnsr_GetMemCh
anArchive      (
                SessionID      Vi,
                const char *    MemChan,
                int              ValBufferSize,
                char              Val[]
                )
    
```

Returns an XML document containing settings and readings obtained using the SaveToMemoryChannel method.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- MemChan** The name of the memory channel to get the archive from.
- ValBufferSize**
- Val** XML document containing settings and readings.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_LoadMemChanFromArchive()**

```

EXPORT int
PwrSnsr_LoadMemChanFromArchive (
    SessionID          Vi,
    const char *       MemChan,
    const char *       ArchiveContent
)
    
```

Loads the named memory channel using the given archive. If the memory channel does not exist, one is created.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- MemChan** Memory channel name. Must have the form MEM1...n, where n is the number of measurement channels. In single channel configurations, this parameter should always be "MEM1".
- ArchiveContent** An xml document containing settings and readings obtained using the SaveToMemoryChannel method. An archive can be obtained using the GetMemChanArchive method.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SaveToMemoryChannel()**

```

EXPORT int
PwrSnsr_SaveToMemoryChannel (
    SessionID Vi,
    const char *MemChan,
    const char *ChannelName
)
    
```

Saves the given channel to a memory channel. If the memory channel does not exist, a new one is created.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- MemChan** Memory channel name. Must have the form MEM1...n, where n is the number of measurement channels. In single channel configurations, this parameter should always be "MEM1".
- ChannelName** The channel name to copy from.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.16 Modulated Measurements**

# Power Sensor Library 1.1.0

[Functions](#)

**Modulated Measurements**

Functions	
<b>EXPORT</b> int	<a href="#">PwrSnsr_GetIsAvailable</a> (SessionID Vi, const char *Channel, int *IsAvailable)
	Returns true if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#">PwrSnsr_GetIsRunning</a> ( <b>SessionID</b> Vi, const char *Channel, int *IsRunning)
	Returns true if modulated/CW measurements are actively running. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetReadingPeriod</a> ( <b>SessionID</b> Vi, const char *Channel, float *ReadingPeriod)
	Returns the period (rate) in seconds per new filtered reading. <a href="#">More...</a>

## Detailed Description

Modulated measurement functions

## Function Documentation

### ◆ [PwrSnsr\\_GetIsAvailable\(\)](#)

```

EXPORT int
PwrSnsr_GetIsAvailable (
    SessionID          Vi,
    const char *       Channel,
    int *              IsAvailable
)
    
```

Returns true if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled.

#### Parameters

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsAvailable** True if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetIsRunning()**

```

EXPORT int
PwrSnsr_GetIsRunni
ng          (          SessionID          Vi,
              const char *          Channel,
              int *                IsRunning
              )
    
```

Returns true if modulated/CW measuremnts are actively running.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- IsRunning** True if modulated/CW measuremnts are actively running.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetReadingPeriod()**

```

EXPORT int
PwrSnsr_GetReading
Period        (          SessionID          Vi,
                  const char *          Channel,
                  float *              ReadingPeriod
                  )
    
```

Returns the period (rate) in seconds per new filtered reading.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- ReadingPeriod** The period (rate) in seconds per new filtered reading.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.17 Measurement Buffer**

# Power Sensor Library 1.1.0

[Functions](#)

## Measurement Buffer

Functions	
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_GetBufferedAverageMeasurements</a> (<b>SessionID</b> Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)</p> <p>Get the average power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_AcquireMeasurements</a> (<b>SessionID</b> Vi, double Timeout, int Count, <b>PwrSnsrMeasBuffStopReasonEnum</b> *StopReason, int *Val)</p> <p>Initiates new acquisition from the measurement buffer system (if acquisition is in the stopped state). Blocks until the number of measurements for each enabled channel is equal to count, or a time out has occurred. <a href="#">More...</a></p>
<b>EXPORT int</b>	<p><a href="#">PwrSnsr_GetMaxMeasurements</a> (<b>SessionID</b> Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)</p> <p>Get the maximum power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a></p>

EXPORT int	<a href="#">PwrSnsr_GetMinMeasurements</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the minimum power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetDuration</a> (SessionID Vi, float *Duration)
	Get the time duration samples are captured during each timed mode acquisition. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetDuration</a> (SessionID Vi, float Duration)
	Set the duration samples are captured during each timed mode acquisition. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetSequenceNumbers</a> (SessionID Vi, const char *Channel, int ValBufferSize, unsigned int Val[], int *ValActualSize)
	Get the sequence number entries that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetStartTimes</a> (SessionID Vi, const char *Channel, int ValBufferSize, double Val[], int *ValActualSize)
	Get the start time entries in seconds that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetDurations</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the duration entries in seconds that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_StartAcquisition</a> (SessionID Vi)
	Starts measurement buffer acquisition. This method allows the user to send a command to the power meter to begin buffering

	measurements without waiting for all measurements to be completed. Alternately, you can call the AcquireReadings method to start buffering measurements and wait for them to be read from the meter. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_StopAcquisition</a> ( <b>SessionID Vi</b> )
	Sends a command to stop the measurement buffer from acquiring readings. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ClearBuffer</a> ( <b>SessionID Vi</b> )
	Sends a command to the power meter to clear all buffered readings. This method does not clear cached measurements accessible through GetAverageMeasurements, etc. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ClearMeasurements</a> ( <b>SessionID Vi</b> )
	Clears cached average, min, max, duration, start time, and sequence number measurements. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetMeasurementsAvailable</a> ( <b>SessionID Vi, const char *Channel, int *Val</b> )
	Get the number of measurement entries available that were captured during AcquireMeasurements(). <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetPeriod</a> ( <b>SessionID Vi, float Period</b> )
	Set the period each timed mode acquisition (measurement buffer) is started. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetPeriod</a> ( <b>SessionID Vi, float *Period</b> )
	Get the period each timed mode acquisition (measurement buffer) is started. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetRdgsEnableFlag</a> ( <b>SessionID Vi, int *Flag</b> )

	Get the flag indicating which measurement buffer arrays will be read when calling PwrSnsr_AcquireMeasurements. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetRdqsEnableFlag</a> (SessionID Vi, int Flag)
	Set the flag indicating which measurement buffer arrays will be read when calling PwrSnsr_AcquireMeasurements. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetGateMode</a> (SessionID Vi, PwrSnsrMeasBuffGateEnum *GateMode)
	Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. The gate signal may be internally or externally generated in several different ways. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetGateMode</a> (SessionID Vi, PwrSnsrMeasBuffGateEnum GateMode)
	Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetStartMode</a> (SessionID Vi, PwrSnsrMeasBuffStartModeEnum *StartMode)
	Get the mode used to start acquisition of buffer entries. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetStartMode</a> (SessionID Vi, PwrSnsrMeasBuffStartModeEnum StartMode)
	Set the mode used to start acquisition of buffer entries. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_AdvanceReadIndex</a> (SessionID Vi)
	Send a command to the meter to notify it the user is done reading and to advance the read index. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_QueryAverageMeasurements</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered average power measurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_QueryStartTimes</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered start times in seconds. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_QuerySequenceNumbers</a> (SessionID Vi, const char *Channel, int ValBufferSize, unsigned int Val[], int *ValActualSize)
	Query the power meter for all buffered sequence numbers. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_QueryDurations</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered measurement durations in seconds. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_QueryMaxMeasurements</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered maximum power measurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_QueryMinMeasurements</a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered minimum power measurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetWriteProtection</a> (SessionID Vi, int *WriteProtection)
	Get whether the measurement buffer is set to overwrite members that have not been read by the user. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#">PwrSnsr_GetTimedOut</a> ( <b>SessionID Vi, int *TimedOut</b> )
	Check if the last measurement buffer session timed out. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSessionCount</a> ( <b>SessionID Vi, int *SessionCount</b> )
	Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSessionCount</a> ( <b>SessionID Vi, int SessionCount</b> )
	Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSessionTimeout</a> ( <b>SessionID Vi, float Seconds</b> )
	Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetReturnCount</a> ( <b>SessionID Vi, int *ReturnCount</b> )
	Get the return count for each measurement query. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetReturnCount</a> ( <b>SessionID Vi, int ReturnCount</b> )
	Set the return count for each measurement query. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetWriteProtection</a> ( <b>SessionID Vi, int WriteProtection</b> )
	Set whether to allow the measurement buffer to overwrite entries that have not been read by the user. <a href="#">More...</a>

EXPORT int	<a href="#">PwrSnsr_GetOverRan</a> ( <b>SessionID</b> Vi, int *OverRan)
	Get flag indicating whether the power meter's internal buffer filled up before being emptied. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetBufferedMeasurementsAvailable</a> ( <b>SessionID</b> Vi, int *MeasurementsAvailable)
	Gets the number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetMeasBuffEnabled</a> ( <b>SessionID</b> Vi, int *MeasBuffEnabled)
	Get whether the measurement buffer has been enabled. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetMeasBuffEnabled</a> ( <b>SessionID</b> Vi, int MeasBuffEnabled)
	Enable or disable the measurement buffer. Disabling the measurement buffer enables modulated/CW measurements. Conversely, enabling it disables modulated/CW measurements. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_ResetContinuousCapture</a> ( <b>SessionID</b> Vi)
	Sets a flag indicating to restart continuous capture. This method allows the user to restart continuous acquisition. Has no effect if ContinuousCapture is set to false. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_GetEndDelay</a> ( <b>SessionID</b> Vi, float *EndDelay)
	Get delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst. <a href="#">More...</a>

<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetEndDelay</b></a> ( <b>SessionID Vi</b> , float EndDelay)
	Set delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetStartQual</b></a> ( <b>SessionID Vi</b> , float *StartQual)
	Get the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetStartQual</b></a> ( <b>SessionID Vi</b> , float StartQual)
	Set the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetStartDelay</b></a> ( <b>SessionID Vi</b> , float *StartDelay)
	Get delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetStartDelay</b></a> ( <b>SessionID Vi</b> , float StartDelay)
	Set delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_GetEndQual</b></a> ( <b>SessionID Vi</b> , float *EndQual)
	Get the minimum amount of time power remains below the trigger point to be counted as the end of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#"><b>PwrSnsr_SetEndQual</b></a> ( <b>SessionID Vi</b> , float EndQual)
	Set the minimum amount of time power remains below the trigger point to be counted

	as the end of a burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetContinuousCapture</a> ( <b>SessionID</b> Vi, int ContinuousCapture)
	Set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetContinuousCapture</a> ( <b>SessionID</b> Vi, int *ContinuousCapture)
	Get whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called. <a href="#">More...</a>

## Detailed Description

---

Measurement Buffer functions

## Function Documentation

---

### [◆ PwrSnsr\\_AcquireMeasurements\(\)](#)

```

EXPORT int
PwrSnsr_AcquireMeasurements (
    SessionID           Vi,
    double               Timeout,
    int                  Count,
    PwrSnsrMeasBuffSt
opReasonEnum *      StopReason,
    int *                Val
)
    
```

Initiates new acquisition from the measurement buffer system (if acquisition is in the stopped state). Blocks until the number of measurements for each enabled channel is equal to count, or a time out has occurred.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Timeout</b>	Maximum time in seconds to continue acquiring samples. Negative values will be treated as infinite.
<b>Count</b>	Number of samples to acquire.
<b>StopReason</b>	Reason acquisition stopped.
<b>Val</b>	Number of samples acquired.
<b>Returns</b>	Success (0) or error code.

## ◆ PwrSnsr\_AdvanceReadIndex()

```
EXPORT int
PwrSnsr_AdvanceReadIndex (
    SessionID Vi
)
```

Sends a command to the meter to notify it the user is done reading and to advance the read index.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
-----------	---

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ClearBuffer()

```
EXPORT int
PwrSnsr_ClearBuffer (
    SessionID Vi
)
```

Sends a command to the power meter to clear all buffered readings. This method does not clear cached measurements accessible through GetAverageMeasurements, etc.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
-----------	---

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ClearMeasurements()

```
EXPORT int
PwrSnsr_ClearMeasurements (
    SessionID Vi
)
```

Clears cached average, min, max, duration, start time, and sequence number measurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBufferedAverageMeasurements()

```
EXPORT int
PwrSnsr_GetBufferedAverageMeasurements (
    SessionID Vi,
    const char * Channel,
    int ValBufferSize,
    float Val[],
    int * ValActualSize
)
```

Get the average power measurements that were captured during the last call to AcquireMeasurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Buffer size of Val.

**Val** Array of average measurements.

**ValActualSize** Actual size of Val.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetBufferedMeasurementsAvailable()**

```

EXPORT int
PwrSnsr_GetBuffered
MeasurementsAvailab
le (
SessionID
Vi,
int *
MeasurementsAvailab
le
)
    
```

Gets the number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasurementsAvailable**

The number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetContinuousCapture()**

```

EXPORT int
PwrSnsr_GetContinu
ousCapture (
SessionID
Vi,
int *
ContinuousCapture
)
    
```

Get whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ContinuousCapture**

True if AcquireMeasurements will stop the measurement buffer session or continue

capturing measurement buffer entries after being called.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetDuration()**

```
EXPORT int
PwrSnsr_GetDuration (
    SessionID      Vi,
    float *        Duration
)

```

Get the time duration samples are captured during each timed mode acquisition.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Duration** The duration in seconds samples are captured during each timed mode acquisition.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetDurations()**

```
EXPORT int
PwrSnsr_GetDuration
s (
    SessionID      Vi,
    const char *   Channel,
    int            ValBufferSize,
    float          Val[],
    int *          ValActualSize
)

```

Get the duration entries in seconds that were captured during the last call to AcquireMeasurements.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of measurement durations in seconds.

**ValActualSize**

Actual size of the returned buffer.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetEndDelay()

```
EXPORT int
PwrSnsr_GetEndDelay (
    SessionID Vi,
    float * EndDelay
)
```

Get delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndDelay**

The delay time added to the detected end of a burst for analysis.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetEndQual()

```
EXPORT int
PwrSnsr_GetEndQual (
    SessionID Vi,
    float * EndQual
)
```

Get the minimum amount of time power remains below the trigger point to be counted as the end of a burst.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndQual**

The minimum amount of time power remains below the trigger point to be counted as the

end of a burst.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetGateMode()**

```

EXPORT int
PwrSnsr_GetGateMo
de (
    SessionID Vi,
    PwrSnsrMeasBuffG
ateEnum * GateMode
)
    
```

Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. The gate signal may be internally or externally generated in several different ways.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- GateMode** Buffer gate mode that defines the start and end of the entry time interval.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetMaxMeasurements()**

```

EXPORT int
PwrSnsr_GetMaxMea
surements (
    SessionID Vi,
    const char * Channel,
    int ValBufferSize,
    float Val[],
    int * ValActualSize
)
    
```

Get the maximum power measurements that were captured during the last call to AcquireMeasurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Size of the buffer.

**Val** Array of max measurements.

**ValActualSize** Actual size of the returned array in elements.

**Returns**  
Success (0) or error code.

## ◆ PwrSnsr\_GetMeasBuffEnabled()

```
EXPORT int
PwrSnsr_GetMeasBuffEnabled (
    SessionID int *,
    Vi,
    MeasBuffEnabled
)
```

Get whether the measurement buffer has been enabled.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasBuffEnabled** True if measurement buffer is enabled.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMeasurementsAvailable()

```
EXPORT int
PwrSnsr_GetMeasurementsAvailable (
    SessionID const char *,
    Vi,
    Channel,
    Val int *
)
```

Get the number of measurement entries available that were captured during AcquireMeasurements().

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Val** Number of measurement entries available.

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_GetMinMeasurements()

```
EXPORT int
PwrSnsr_GetMinMeasurements (
    SessionID      Vi,
    const char *   Channel,
    int            ValBufferSize,
    float          Val[],
    int *          ValActualSize
)
```

Get the minimum power measurements that were captured during the last call to AcquireMeasurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Size of the buffer.

**Val** Array of min measurements.

**ValActualSize** Actual size of the returned array in elements.

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_GetOverRan()

```
EXPORT int
PwrSnsr_GetOverRan (
    SessionID      Vi,
    int *          OverRan
)
```

)  
 Get flag indicating whether the power meter's internal buffer filled up before being emptied.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- OverRan** True if the power meter's internal buffer filled up before being emptied.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetPeriod()**

```
EXPORT int
PwrSnsr_GetPeriod (
                    SessionID Vi,
                    float *    Period
)

```

Get the period each timed mode acquisition (measurement buffer) is started.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Period** The period in seconds each timed mode acquisition is started.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetRdgsEnableFlag()**

```
EXPORT int
PwrSnsr_GetRdgsEnableFlag (
                            SessionID Vi,
                            int *    Flag
)

```

Get the flag indicating which measurement buffer arrays will be read when calling PwrSnsr\_AcquireMeasurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Flag** Bit masked value indicating which measurement arrays will be queried (see PwrSnsrRdgsEnableFlag).

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_GetReturnCount()

```
EXPORT int
PwrSnsr_GetReturnC
ount          (          SessionID          Vi,
                                     int *          ReturnCount
                                     )
```

Get the return count for each measurement query.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ReturnCount** The return count for each measurement query.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_GetSequenceNumbers()

```
EXPORT int
PwrSnsr_GetSequen
ceNumbers      (          SessionID          Vi,
                                     const char *          Channel,
                                     int          ValBufferSize,
                                     unsigned int          Val[],
                                     int *          ValActualSize
                                     )
```

Get the sequence number entries that were captured during the last call to AcquireMeasurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Size of the buffer.

**Val** Array of sequence numbers.

**ValActualSize** Actual size of the returned array in elements.

**Returns**  
Success (0) or error code.

◆ **PwrSnsr\_GetSessionCount()**

```
EXPORT int
PwrSnsr_GetSession
Count          (          SessionID          Vi,
                  int *          SessionCount
                  )
```

Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**SessionCount** Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetStartDelay()**

```
EXPORT int
PwrSnsr_GetStartDel
ay          (          SessionID          Vi,
                  float *          StartDelay
                  )
```

Get delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartDelay**

Delay time in seconds added to the detected beginning of a burst for analysis.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetStartMode()**

```
EXPORT int
PwrSnsr_GetStartMode(
    SessionID Vi,
    PwrSnsrMeasBuffStartModeEnum * StartMode
)
```

Get the mode used to start acquisition of buffer entries.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartMode**

Mode used to start acquisition of buffer entries.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetStartQual()**

```
EXPORT int
PwrSnsr_GetStartQual(
    SessionID Vi,
    float * StartQual
)
```

Get the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartQual**

The minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetStartTimes()**

```

EXPORT int
PwrSnsr_GetStartTimes
(
    SessionID          Vi,
    const char *       Channel,
    int                 ValBufferSize,
    double              Val[],
    int *               ValActualSize
)
    
```

Get the start time entries in seconds that were captured during the last call to AcquireMeasurements.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of start times.

**ValActualSize**

Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTimedOut()**

```

EXPORT int
PwrSnsr_GetTimedOut
(
    SessionID          Vi,
    
```

```

        )
        int *
        TimedOut
    )

```

Check if the last measurement buffer session timed out.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- TimedOut** True if the last measurement buffer session timed out.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetWriteProtection()**

```

EXPORT int
PwrSnsr_GetWritePr
tection      (
                SessionID
                int *
                Vi,
                WriteProtection
            )

```

Get whether the measurement buffer is set to overwrite members that have not been read by the user.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- WriteProtection** Returns true if the measurement buffer is allowed to overwrite members that have not been read by the user.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_QueryAverageMeasurements()**

```

EXPORT int
PwrSnsr_QueryAvera
geMeasurements  (
                SessionID
                const char *
                int
                float
                Vi,
                Channel,
                ValBufferSize,
                Val[],
            )

```

```

                                int *           ValActualSize
                                )

```

Query the power meter for all buffered average power measurements.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- ValBufferSize** Size of the buffer in elements.
- Val** Array of average power measurements.
- ValActualSize** Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_QueryDurations()**

```

EXPORT int
PwrSnsr_QueryDurations (
                                SessionID           Vi,
                                const char *       Channel,
                                int                 ValBufferSize,
                                float               Val[],
                                int *               ValActualSize
                                )

```

Query the power meter for all buffered measurement durations in seconds.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- ValBufferSize** Size of the buffer.
- Val** Array of buffered measurement durations.
- ValActualSize** Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

◆ PwrSnsr\_QueryMaxMeasurements()

```

EXPORT int
PwrSnsr_QueryMaxM
easurements      (
                                SessionID      Vi,
                                const char *      Channel,
                                int                ValBufferSize,
                                float              Val[],
                                int *              ValActualSize
                                )
    
```

Query the power meter for all buffered maximum power measurements.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- ValBufferSize** Size of the buffer.
- Val** Array of max measurements.
- ValActualSize** Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

◆ PwrSnsr\_QueryMinMeasurements()

```

EXPORT int
PwrSnsr_QueryMinM
easurements      (
                                SessionID      Vi,
                                const char *      Channel,
                                int                ValBufferSize,
                                float              Val[],
                                int *              ValActualSize
                                )
    
```

Query the power meter for all buffered minimum power measurements.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Size of the buffer.

**Val** Array of min measurements.

**ValActualSize** Actual size of the returned array in elements.

**Returns**  
Success (0) or error code.

### ◆ PwrSnsr\_QuerySequenceNumbers()

```
EXPORT int
PwrSnsr_QuerySequ
enceNumbers      (
                                SessionID      Vi,
                                const char *      Channel,
                                int               ValBufferSize,
                                unsigned int      Val[],
                                int *            ValActualSize
                                )
```

Query the power meter for all buffered sequence numbers.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**ValBufferSize** Size of the buffer.

**Val** Array of sequence numbers.

**ValActualSize** Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_QueryStartTimes()

```
EXPORT int
PwrSnsr_QueryStart
Times      (
                                SessionID      Vi,
                                const char *      Channel,
                                int               ValBufferSize,
                                float             Val[],
                                int *            ValActualSize
                                )
```

int \* ValActualSize

)

Query the power meter for all buffered start times in seconds.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- ValBufferSize** Size of the buffer.
- Val** Array of start times in seconds.
- ValActualSize** Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ResetContinuousCapture()**

```
EXPORT int
PwrSnsr_Res
etContinuous
Capture ( SessionID Vi )
```

Sets a flag indicating to restart continuous capture. This method allows the user to restart continuous acquisition. Has no effect if ContinuousCapture is set to false.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetContinuousCapture()**

```
EXPORT int
PwrSnsr_SetContinu
ousCapture ( SessionID Vi,
int ContinuousCapture )
```

Set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ContinuousCapture**

True to set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetDuration()**

```
EXPORT int
PwrSnsr_SetDuration (
                    SessionID      Vi,
                    float           Duration
)
```

Set the duration samples are captured during each timed mode acquisition.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Duration**

The duration samples are captured during each timed mode acquisition in seconds.

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_SetEndDelay()**

```
EXPORT int
PwrSnsr_SetEndDelay (
                    SessionID      Vi,
                    float           EndDelay
)
```

Set delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndDelay**

Delay time added to the detected end of a burst for analysis.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetEndQual()**

```
EXPORT int
PwrSnsr_SetEndQual (
    SessionID      Vi,
    float          EndQual
)

```

Set the minimum amount of time power remains below the trigger point to be counted as the end of a burst.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndQual**

The minimum amount of time power remains below the trigger point to be counted as the end of a burst.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetGateMode()**

```
EXPORT int
PwrSnsr_SetGateMode (
    SessionID      Vi,
    PwrSnsrMeasBuffGateEnum GateMode
)

```

Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**GateMode** Buffer gate mode that defines the start and end of the entry time interval.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_SetMeasBuffEnabled()

```
EXPORT int
PwrSnsr_SetMeasBuffEnabled (
    SessionID Vi,
    int MeasBuffEnabled
)
```

Enable or disable the measurement buffer. Disabling the measurement buffer enables modulated/CW measurements. Conversely, enabling it disables modulated/CW measurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasBuffEnabled** True to enable measurement buffer, false to disable.

**Returns**  
Success (0) or error code.

◆ PwrSnsr\_SetPeriod()

```
EXPORT int
PwrSnsr_SetPeriod (
    SessionID Vi,
    float Period
)
```

Set the period each timed mode acquisition (measurement buffer) is started.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Period** The period in seconds each timed mode acquisition is started.

**Returns**  
Success (0) or error code.

◆ **PwrSnsr\_SetRdgsEnableFlag()**

```
EXPORT int
PwrSnsr_SetRdgsEnableFlag (
                                SessionID Vi,
                                int         Flag
                            )
```

Set the flag indicating which measurement buffer arrays will be read when calling PwrSnsr\_AcquireMeasurements.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Flag** Bit masked value indicating which measurement arrays will be queried (see PwrSnsrRdgsEnableFlag).

**Returns**  
Success (0) or error code.

◆ **PwrSnsr\_SetReturnCount()**

```
EXPORT int
PwrSnsr_SetReturnCount (
                                SessionID Vi,
                                int         ReturnCount
                            )
```

Set the return count for each measurement query.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ReturnCount** The return count for each measurement query.

**Returns**



Success (0) or error code.

### ◆ PwrSnsr\_SetStartDelay()

```

EXPORT int
PwrSnsr_SetStartDelay (
                                SessionID      Vi,
                                float            StartDelay
)
    
```

Set delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>StartDelay</b>	Delay time in seconds added to the detected beginning of a burst for analysis.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartMode()

```

EXPORT int
PwrSnsr_SetStartMode (
                                SessionID      Vi,
                                PwrSnsrMeasBuffStartModeEnum StartMode
)
    
```

Set the mode used to start acquisition of buffer entries.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>StartMode</b>	Mode used to start acquisition of buffer entries.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetStartQual()

```

EXPORT int
PwrSnsr_SetStartQual (
                                SessionID      Vi,
                                float             StartQual
)

```

Set the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartQual**

The minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetWriteProtection()

```

EXPORT int
PwrSnsr_SetWriteProtection (
                                SessionID      Vi,
                                int             WriteProtection
)

```

Set whether to allow the measurement buffer to overwrite entries that have not been read by the user.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**WriteProtection**

Set false to allow the measurement buffer to overwrite entries that have not been read by the user.

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_StartAcquisition()

```
EXPORT int  
PwrSnsr_Start  
Acquisition ( SessionID Vi )
```

Starts measurement buffer acquisition. This method allows the user to send a command to the power meter to begin buffering measurements without waiting for all measurements to be completed. Alternately, you can call the AcquireReadings method to start buffering measurements and wait for them to be read from the meter.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_StopAcquisition()

```
EXPORT int  
PwrSnsr_Stop  
Acquisition ( SessionID Vi )
```

Sends a command to stop the measurement buffer from acquiring readings.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

Generated by  1.8.15

## 1.18 Sensor RawIO

# Power Sensor Library 1.1.0

[Functions](#)

## Sensor RawIO

Functions	
<b>EXPORT int</b>	<a href="#">PwrSnsr_Write</a> ( <b>SessionID</b> Vi, const char *Channel, int DataBufferSize, unsigned char Data[]) Write a byte array to the meter. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadByteArray</a> ( <b>SessionID</b> Vi, const char *Channel, int Count, int ValBufferSize, unsigned char Val[], int *ValActualSize) Reads byte array from the meter. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_ReadControl</a> ( <b>SessionID</b> Vi, const char *Channel, int Count, int ValBufferSize, unsigned char Val[], int *ValActualSize) Reads a control transfer on the USB. <a href="#">More...</a>

### Detailed Description

Sensor RawIO functions

### Function Documentation

#### [◆ PwrSnsr\\_ReadByteArray\(\)](#)

```

EXPORT int
PwrSnsr_ReadByteAr
ray          (
                SessionID
                const char *
                int
                int
                Vi,
                Channel,
                Count,
                ValBufferSize,
    
```

```

        )
    Reads byte array from the meter.

```

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Count** Maximum count of bytes to return.
- ValBufferSize** Size of the buffer.
- Val** Byte array from the USB.
- ValActualSize** Actual size of the returned array in bytes.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadControl()**

```

EXPORT int
PwrSnsr_ReadContro
(
    SessionID      Vi,
    const char *    Channel,
    int             Count,
    int            ValBufferSize,
    unsigned char  Val[],
    int *          ValActualSize
)

```

Reads a control transfer on the USB.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Count** Maximum count to return.
- ValBufferSize** Size of the buffer.
- Val** Byte array from a USB control transfer.
- ValActualSize** Actual size of the returned array in bytes.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_Write()**

```

EXPORT int
PwrSnsr_Write      (
                    SessionID      Vi,
                    const char *    Channel,
                    int              DataBufferSize,
                    unsigned char    Data[]
                    )
    
```

Write a byte array to the meter.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- DataBufferSize** Size of the buffer in bytes.
- Data** Data to send.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**1.19 License Functions**

# Power Sensor Library 1.1.0

[Functions](#)

**License Functions**

Functions	
<b>EXPORT</b> int	<a href="#">PwrSnsr_GetDongleSerialNumber</a> (long *val)

	Get the hardware license serial number. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetExpirationDate</a> (int *Date)
	Get the hardware license expiration date. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetNumberOfCals</a> (long *val)
	Get the number of calibrations left on the license. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_IsLicenseDongleConnected</a> (int *val)
	Get whether the hardware license dongle is connected. <a href="#">More...</a>

## Detailed Description

---

License functions (Windows Only)

## Function Documentation

---

### [◆](#) PwrSnsr\_GetDongleSerialNumber()

```
EXPORT int
PwrSnsr_Get
DongleSerialN
umber ( long * val )
```

Get the hardware license serial number.

#### Parameters

**val** Serial number of the license dongle

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetExpirationDate()

```
EXPORT int  
PwrSnsr_Get  
ExpirationDate ( int * Date )
```

Get the hardware license expiration date.

#### Parameters

**Date** expiration date in the format YYYYMMDD

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetNumberOfCals()

```
EXPORT int  
PwrSnsr_Get  
NumberOfCal  
s ( long * val )
```

Get the number of calibrations left on the license.

#### Parameters

**val** Number of cals left.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_IsLicenseDongleConnected()

```
EXPORT int  
PwrSnsr_IsLic  
enseDongleC  
onected ( int * val )
```

Get whether the hardware license dongle is connected.

#### Parameters

**val** Boolean. 1 for connected or 0 for not connected.

#### Returns

Success (0) or error code.

1.20 Sensor Simulation

# Power Sensor Library 1.1.0

[Typedefs](#) | [Enumerations](#) | [Functions](#)

## Sensor Simulation

Typedefs	
typedef enum	<a href="#">PwrSnsrSignalUnits</a> <a href="#">PwrSnsrSignalUnits</a>
typedef enum	<a href="#">PwrSnsrSimSignalType</a> <a href="#">PwrSnsrSimSignalType</a>

  

Enumerations	
enum	<a href="#">PwrSnsrSignalUnits</a> { <a href="#">PwrSnsrSignalUnitsdBm</a> = 0, <a href="#">PwrSnsrSignalUnitsWatts</a> = 1 }
enum	<a href="#">PwrSnsrSimSignalType</a> { <a href="#">PwrSnsrSimSignalPeriodic</a> = 0, <a href="#">PwrSnsrSimSignalBurst</a> = 1 }

  

Functions	
EXPORT int	<a href="#">PwrSnsr_OpenSimMeter</a> (int NumChans, char *ResourceBuff, int ResourceBuffSize, <b>SessionID</b> *Vi)
	Open a simulated power meter session. <a href="#">More...</a>
EXPORT int	<a href="#">PwrSnsr_SetSimSignalAmplitude</a> ( <b>SessionID</b> Vi, const char *Channel, float

	Amplitude, <a href="#">PwrSnsrSignalUnits</a> Units)
	Set the amplitude for the signal on a simulation channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSimSignalAmplitude</a> ( <b>SessionID</b> Vi, const char *Channel, float *Amplitude, <a href="#">PwrSnsrSignalUnits</a> Units)
	Get the amplitude for the signal on a simulation channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSimSignalModulation</a> ( <b>SessionID</b> Vi, const char *Channel, float Percent)
	Set the percent modulation for the signal on a simulation channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSimSignalModulation</a> ( <b>SessionID</b> Vi, const char *Channel, float *Percent)
	Get the percent modulation for the signal on a simulation channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSimSignalCompression</a> ( <b>SessionID</b> Vi, const char *Channel, float Percent)
	Set the percent compression for the signal on a simulation channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSimSignalCompression</a> ( <b>SessionID</b> Vi, const char *Channel, float *Percent)
	Get the percent compression for the signal on a simulation channel. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSimSignalType</a> ( <b>SessionID</b> Vi, const char *Channel, <a href="#">PwrSnsrSimSignalType</a> SignalType)
	Set the simulated channel signal type. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSimSignalType</a> ( <b>SessionID</b> Vi, const char *Channel, <a href="#">PwrSnsrSimSignalType</a> *SignalType)

	Get the simulated channel signal type. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSimSignalPRF</a> ( <b>SessionID</b> Vi, const char *Channel, float PRF)
	Set the simulated signal PRF. Valid for Periodic and Burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSimSignalPRF</a> ( <b>SessionID</b> Vi, const char *Channel, float *PRF)
	Get the simulated signal PRF. Valid for Periodic and Burst. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_SetSimSignalDuty</a> ( <b>SessionID</b> Vi, const char *Channel, float Duty)
	Set the simulated signal duty cycle in percent. Affects Periodic only. <a href="#">More...</a>
<b>EXPORT int</b>	<a href="#">PwrSnsr_GetSimSignalDuty</a> ( <b>SessionID</b> Vi, const char *Channel, float *Duty)
	Get the simulated signal duty cycle in percent. Affects Periodic only. <a href="#">More...</a>

## Detailed Description

---

Sensor simulation functions

## Typedef Documentation

---

### ◆ [PwrSnsrSignalUnits](#)

typedef enum [PwrSnsrSignalUnits](#) [PwrSnsrSignalUnits](#)  
 Unit selector for watts or dBm.

### ◆ [PwrSnsrSimSignalType](#)

typedef enum [PwrSnsrSimSignalType](#) [PwrSnsrSimSignalType](#)

Simulated signal type.

## Enumeration Type Documentation

---

### ◆ PwrSnsrSignalUnits

enum [PwrSnsrSignalUnits](#)

Unit selector for watts or dBm.

Enumerator	
PwrSnsrSignalUnitsdBm	dBm.
PwrSnsrSignalUnitsWatts	Watts.

### ◆ PwrSnsrSimSignalType

enum [PwrSnsrSimSignalType](#)

Simulated signal type.

Enumerator	
PwrSnsrSimSignalPeriodic	Periodic waveform defined by PRF and duty cycle.
PwrSnsrSimSignalBurst	IFF-like burst signal.

## Function Documentation

---

### ◆ PwrSnsr\_GetSimSignalAmplitude()

**EXPORT** int

PwrSnsr\_GetSimSignalAmplitude (

**SessionID**

const char \*

float \*

[PwrSnsrSignalUnits](#) Units

Vi,

Channel,

Amplitude,

)  
 Get the amplitude for the signal on a simulation channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Amplitude** The simulated signal level (return value).
- Units** Units of amplitude in dBm or Watts

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetSimSignalCompression()**

```
EXPORT int
PwrSnsr_GetSimSignalCompression (
    SessionID Vi,
    const char * Channel,
    float * Percent
)
```

Get the percent compression for the signal on a simulation channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Percent** The percent compression (return value).

**Returns**

Success (0) or error code.

◆ **PwrSnsr\_GetSimSignalDuty()**

```
EXPORT int
PwrSnsr_GetSimSignalDuty (
    SessionID Vi,
```

const char \* Channel,  
float \* Duty

)

Get the simulated signal duty cycle in percent. Affects Periodic only.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Duty** Duty cycle in percent (return value).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetSimSignalModulation()**

```
EXPORT int
PwrSnsr_GetSimSignalModulation (
    SessionID Vi,
    const char * Channel,
    float * Percent
)
```

Get the percent modulation for the signal on a simulation channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Percent** The percent modulation (return value).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetSimSignalPRF()**

```
EXPORT int
PwrSnsr_GetSimSignalPRF (
    SessionID Vi,
```

```

        const char *    Channel,
        float *        PRF
    )

```

Get the simulated signal PRF. Valid for Periodic and Burst.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- PRF** Pulse repetition frequency in Hz (return value).

**Returns**

Success (0) or error code.

**[◆](#) PwrSnsr\_GetSimSignalType()**

```

EXPORT int
PwrSnsr_GetSimSignalType (
    SessionID          Vi,
    const char *        Channel,
    PwrSnsrSimSignalType * SignalType
)

```

Get the simulated channel signal type.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- SignalType** The simulated signal type (return value).

**Returns**

Success (0) or error code.

**[◆](#) PwrSnsr\_OpenSimMeter()**

```

EXPORT int
PwrSnr_OpenSimMeter (
    int NumChans,
    char * ResourceBuff,
    int ResourceBuffSize,
    SessionID * Vi
)
    
```

Open a simulated power meter session.

**Parameters**

**NumChans** Number of channels  
**ResourceBuff** Buffer to read back the session name, can be NULL  
**ResourceBuffSize** size of ResourceBuff in characters  
**Vi** SessionID handle (out parameter)

**Returns**

Success (0) or error code.

◆ **PwrSnr\_SetSimSignalAmplitude()**

```

EXPORT int
PwrSnr_SetSimSignalAmplitude (
    SessionID Vi,
    const char * Channel,
    float Amplitude,
    PwrSnrSignalUnits Units
)
    
```

Set the amplitude for the signal on a simulation channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnr\_OpenSimMeter function. The handle identifies a particular instrument session.  
**Channel** Channel number. For single instruments, set this to "CH1".  
**Amplitude** The simulated signal level  
**Units** Units of amplitude in dBm or Watts

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetSimSignalCompression()**

```

EXPORT int
PwrSnsr_SetSimSignalCompression (
                                SessionID          Vi,
                                const char *         Channel,
                                float                Percent
                                )
    
```

Set the percent compression for the signal on a simulation channel.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Percent** The percent compression.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetSimSignalDuty()**

```

EXPORT int
PwrSnsr_SetSimSignalDuty (
                                SessionID          Vi,
                                const char *         Channel,
                                float                Duty
                                )
    
```

Set the simulated signal duty cycle in percent. Affects Periodic only.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- Duty** Duty cycle in percent ( < 99.0).

**Returns**

Success (0) or error code.



**◆ PwrSnsr\_SetSimSignalType()**

```

EXPORT int
PwrSnsr_SetSimSignalType (
    SessionID           Vi,
    const char *        Channel,
    PwrSnsrSimSignalType
    SignalType
)
    
```

Set the simulated channel signal type.

**Parameters**

- Vi** The SessionID handle that you obtain from the PwrSnsr\_OpenSimMeter function. The handle identifies a particular instrument session.
- Channel** Channel number. For single instruments, set this to "CH1".
- SignalType** The simulated signal type.

**Returns**

Success (0) or error code.

# Data Structures

2 Data Structures

# Power Sensor Library 1.1.0

## Data Structures

Here are the data structures with brief descriptions:

<a href="#">cPulseInfo</a>	Data structure containing pulse information
----------------------------	---

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2. .1 PulseInfo

# Power Sensor Library 1.1.0

[Data Fields](#)

## PulseInfo Struct Reference

[Multiple Pulse](#)

Data structure containing pulse information. [More...](#)

Data Fields	
float	<a href="#">Width</a>
float	<a href="#">Peak</a>
float	<a href="#">Min</a>
float	<a href="#">PulseAvg</a>
float	<a href="#">Position</a>
float	<a href="#">RiseProximal</a>
float	<a href="#">RiseDistal</a>

float	<a href="#">RiseTime</a>
float	<a href="#">FallProximal</a>
float	<a href="#">FallDistal</a>
float	<a href="#">FallTime</a>

## Detailed Description

---

Data structure containing pulse information.

## Field Documentation

---

### ◆ [FallDistal](#)

float FallDistal

Position in time for the distal crossing on the falling edge of the pulse.

### ◆ [FallProximal](#)

float FallProximal

Position in time for the proximal crossing on the falling edge of the pulse.

### ◆ [FallTime](#)

float FallTime

Fall time of the pulse.

### ◆ [Min](#)

float Min

Minimum instantaneous power measurement.

### ◆ Peak

float Peak

Peak (max instantaneous) power measurement.

### ◆ Position

float Position

Time position corresponding to the mesial crossing of the rising edge for the pulse.

### ◆ PulseAvg

float PulseAvg

Average power measurement for the pulse.

### ◆ RiseDistal

float RiseDistal

Position in time for the distal crossing on the rising edge of the pulse.

### ◆ RiseProximal

float RiseProximal

Position in time for the proximal crossing on the rising edge of the pulse.

### ◆ RiseTime

float RiseTime

Rise time of the pulse.

### ◆ Width

float Width

Pulse width is defined as the interval between the first and second signal crossings of the mesial line.

---

The documentation for this struct was generated from the following file:

- PwrSnsrLib.h

Generated by  1.8.15

## 2.2 Data Structure Index

# Power Sensor Library 1.1.0

## Data Structure Index

[p](#)

**p**

[PulseInfo](#)

[p](#)

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## 2.3 Data Fields

# Power Sensor Library 1.1.0

Here is a list of all documented struct and union fields with links to the struct/union documentation for each field:

- FallDistal : [PulseInfo](#)
- FallProximal : [PulseInfo](#)
- FallTime : [PulseInfo](#)
- Min : [PulseInfo](#)
- Peak : [PulseInfo](#)
- Position : [PulseInfo](#)
- PulseAvg : [PulseInfo](#)

- RiseDistal : [PulseInfo](#)
  - RiseProximal : [PulseInfo](#)
  - RiseTime : [PulseInfo](#)
  - Width : [PulseInfo](#)
- 

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### 2.3.2 Variables

# Power Sensor Library 1.1.0

- FallDistal : [PulseInfo](#)
  - FallProximal : [PulseInfo](#)
  - FallTime : [PulseInfo](#)
  - Min : [PulseInfo](#)
  - Peak : [PulseInfo](#)
  - Position : [PulseInfo](#)
  - PulseAvg : [PulseInfo](#)
  - RiseDistal : [PulseInfo](#)
  - RiseProximal : [PulseInfo](#)
  - RiseTime : [PulseInfo](#)
  - Width : [PulseInfo](#)
- 

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